

the arts career guide

welcoming young people into the world of professional arts work



Deutsche Bank



P A S E  PARTNERSHIP FOR AFTER SCHOOL EDUCATION



Before I started Eckō Unlimited, I was a kid just like you. I used to draw these crazy pictures and daydream in class about hip-hop. Then one day, I started drawing my crazy pictures on t-shirts and giving them to hip-hop stars. It was amazing. Soon, other kids started to wear my designs. Before I knew it, I was seeing my clothing designs everywhere. Next time you see the Eckō Unlimited rhino, think of me. I'm Marc Eckō.

So, what do you want to make? Beats? Rhymes? Video Games? Design a fresh pair of kicks? You can do any of it. Anything you want to build, paint or design, you can with hard work, passion, and creativity. Music, art, television, movies and even books like this one, were made by creative people like you.

You can start working on a creative profession right now with the resources in this book. All you need to do is stay focused, be true to what you believe in, and take a chance.

Marc Eckō



the arts career guide

We would like to thank the **Deutsche Bank Americas Foundation** for their visionary leadership in the arts, and for the generous support and ongoing guidance without which this innovative guide would not have been possible. When forward-thinking funders like Deutsche Bank and youth-serving organizations like the Partnership for After School Education (PASE) come together to help young people explore their life options, everyone benefits.

Examine a colorful neighborhood mural, watch dancers defy gravity in a subway station, or listen to a streetcorner cypher, and you'll find evidence of the enormous creative potential of New York City youth.

Many of the city's youth face intense challenges on a daily basis, and out-of-school hours both pose the greatest risk and offer the largest potential for personal growth. PASE works with 1,200 community-based organizations throughout New York City to develop quality programs that bridge the out-of-school time gaps in the lives of more than half a million youth citywide.

PASE's arts programs challenge young people to develop personally, socially, emotionally, and artistically through intensive arts and personal development activities. One way in which this is achieved is through Arts Career Expos, which connect young people to creative professions through panel discussions, hands-on workshops, and distribution of materials about free programs.

The Arts Career Guide is a crucial component of the arts programs PASE conducts throughout the city, many of which are made possible by the support and leadership of the Deutsche Bank Americas Foundation. This guide is designed to provide young people, their families, and those who work with them every day a place to go for information about the amazing diversity of career options in the arts, how to get started, and where to go for free or low-cost programs in New York City.

Once again, I would like to thank the Deutsche Bank Americas Foundation for their leadership and advice. Thanks also to the PASE staff who worked so hard to make this guide as comprehensive and useful as possible.

To all of our young readers, welcome to the Arts Career Guide, and the fascinating world of professional arts work.

Janet Kelley
PASE Executive Director

Alison Overseth
PASE Board President

you don't have to be a rock star to make a living in the arts

In fact, most people who work in the arts were just like you once -- thinking the arts sounded interesting, wondering where they could fit in and leave their mark. From behind the scenes to under the spotlight, careers in the arts offer more opportunities than you can imagine.

Every art form offers a multitude of career paths. Take movies, for example. In addition to the jobs you think of immediately, such as actors, directors, and screenwriters, there are dozens more behind-the-scenes people like camera operators, negative cutters, make-up specialists and more, making the film happen.

And this is true of every art form, from visual arts to museum administration. This book will give you an idea of what kinds of arts jobs are out there, what it takes to get started in those careers, and how some successful people got where they are today.

Any successful artist will tell you their accomplishments did not come easy. People who work in the arts work hard, but they love what they do. It's not just a job for them, but an expression of who they are.

In this guide, you'll find many resources that can help you explore the options for careers in the arts, and places you can go to figure out what interests you and develop your artistic passions. New York City is full of free and low-cost programs for young people that are the perfect place for you to begin your journey.

You live in the birthplace of hip-hop, the center of the art and design world, home of 150 museums and more than a thousand afterschool programs. No matter what you want to do in the world of art -- professionally or as a hobby -- you can use this guide as your starting point, and the city as your classroom.

The Arts Career Guide is just the beginning. Use this guide for inspiration and information, and let it start you on the road to the arts career that's best for you. We've given you the map, and it's up to you to design your trip. Enjoy!

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how to use the guide

Jobs in the arts take many forms, and require a range of abilities and training. This guide gives you an overview of many career opportunities in the arts, along with ways to get started, places to look for more information, and profiles of some working artists who were once right where you are now.

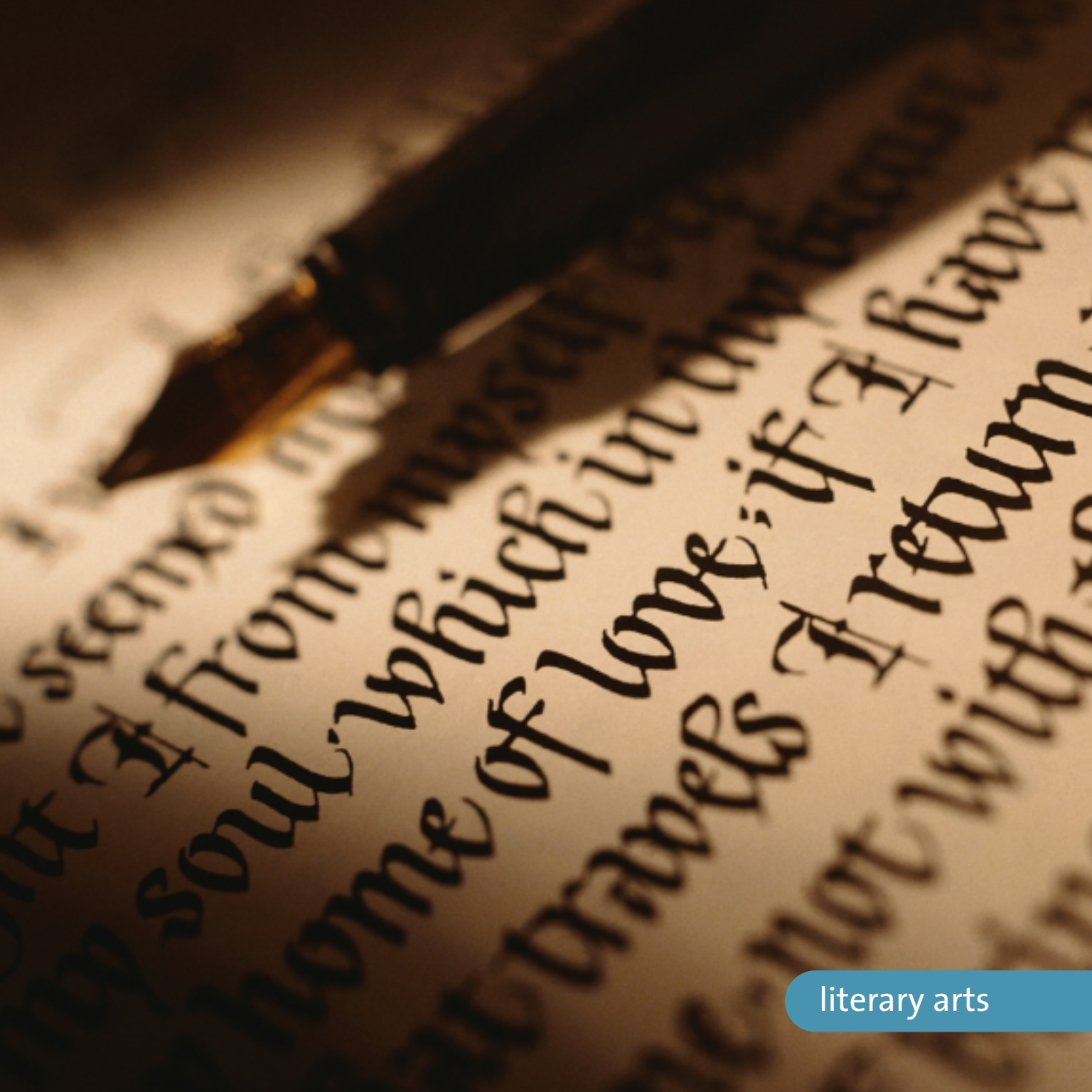
Although many jobs and abilities overlap, for the sake of clarity we've divided the careers in this guide into five main categories:

- **LITERARY ARTS**
- **MEDIA ARTS**
- **PERFORMING ARTS**
- **VISUAL ARTS**
- **ADMINISTRATION AND EDUCATION**

At the end of the guide, you'll find a list of organizations around New York City you can contact to explore more options in the arts.

Here are a few terms used in the guide that might be unfamiliar to you.

- **ACCREDITED:** A school recognized for upholding standards for its graduates. Accreditation may be necessary for admission to another school or to get a license for professional practice.
- **APPRENTICE:** A person who agrees to work for another for a specific amount of time in return for instruction in a trade, art, or business.
- **BACHELOR'S DEGREE:** An academic degree awarded to a person who successfully completes undergraduate (post-high school) studies.
- **CAD:** Stands for Computer Aided Design, software used in art, architecture, engineering, and manufacturing to assist in precision drawing.
- **ENTRY-LEVEL (JOB OR POSITION):** A beginning position.
- **ENTREPRENEUR:** A person who organizes, operates, and assumes the risk for a business venture.
- **EXPERTISE:** Deep and specific skill or knowledge in a particular area.
- **FREELANCE:** A person who sells services to multiple employers without a long-term commitment.
- **INTERN:** A student or recent graduate undergoing supervised practical training. May be paid or unpaid.
- **LICENSE:** Formal permission from the proper authorities to perform certain acts or to carry out certain business.
- **MASTER'S DEGREE:** An academic degree awarded to a person who completes at least one year of study beyond the bachelor's degree.
- **PORTFOLIO:** A collection of materials that best represent an artists' work (drawings, paintings, writing, etc.).
- **TRANSCRIPT:** A copy of school records (grades).



literary arts

Fiction Writers

WHAT THEY DO: Through the written word, fiction writers create characters and worlds in which those characters live. Some types of fiction include short stories, novels, and science fiction. Most fiction writers specialize in one area, but some write in several.

GETTING STARTED: A book begins with an idea. Authors then develop characters, plot, dialogue, and sometimes whole worlds in which their stories happen. Libraries and local writing organizations are great places to take classes that will build your writing skills and teach you how to develop and maybe even publish your book. Reading books and analyzing how they are written, what you like and don't like about them, and organizing groups to talk about reading and writing are great ways to get started in a fiction writing career.

Poets

WHAT THEY DO: Poets translate their lives and the world around them into words. Some poets write purely for the page, while others write and perform their work. Some rhyme, and some don't. Many publish their work in magazines or online, and have their work published in book form. Some combine their writing with performance, creating one-person shows or touring with performance groups. Many also teach writing and performance through schools, afterschool programs, and colleges.

GETTING STARTED: Successful poets will tell you that the most basic part of being a writer is being a reader. Start attending poetry readings, and reading poetry in all different styles. Start keeping a notebook with you, and writing your own poems. Find established poets to mentor you. Taking writing and poetry classes through local organizations can help you develop your writing skills, and prepare you to teach poetry to others.

Nonfiction Writers

WHAT THEY DO: Nonfiction writers include journalists, advertising copywriters, travel writers, biographers, and more. They may write magazine articles or brochures for organizations or the stories of people's lives. Nonfiction writing is directly based on fact, so it requires great attention to detail, but there is plenty of room to be creative. In fact, many colleges are now offering majors in creative nonfiction.

GETTING STARTED: As with other kinds of literary careers, a college education can be extremely helpful. Most jobs in journalism and advertising require a degree, and the classes you take will teach you the basics of how to write in these different styles. Reading magazines and newspapers is a great way to see what kind of writing you enjoy.

I've loved stories since I was a little kid,
so one day I decided to write my own.

That little piece of fiction led me to working on the school paper, which led me to get an internship at a national magazine. I got involved with workshops where I was able to hone my writing, and moved to New York. It was a struggle, but it was definitely worth it.

How do you become a successful writer? You have to know that there will be many obstacles, and that people will doubt you. You have to want your goals realized more than you want anything else. You have to be patient, determined, and creative. Just remember how talented you are, and use that to get through.



KENJI JASPER - author

Playwrights

WHAT THEY DO: Playwrights create scripts for theatrical productions, including the dialogue, stage directions, and characters. While theatrical scripts are similar to screenplays, they are designed to be performed live, in front of an audience, instead of being recorded on film.

GETTING STARTED: Much like a fiction writer or a screenwriter, playwrights must know how to develop a plot, create believable characters, and communicate clearly in writing, but playwrights must also be able to envision how their written words will translate into a live theatrical performance. While many schools offer degrees in theatrical writing, many people also get their start by working or volunteering in a theater and by going to see plays and reading scripts.

Editors

WHAT THEY DO: Editors supervise or assist writers in preparing written work for publication. They look at proposals and manuscripts to decide what will get published by their company, newspaper, magazine, or web site, based on their publications' goals and their idea of what will appeal to their readers. They also work with writers to polish and revise their work once it has been accepted for publication.

GETTING STARTED: In order to revise other people's writing, editors must have a thorough understanding of English and the writing process. You can gain experience in the field by volunteering or interning for a newspaper or magazine, and many people work their way up to an editorial position after starting as an editor's assistant or proofreader. A degree in English, communications or journalism is helpful.

Screenwriters

WHAT THEY DO: Screenwriters create the stories and dialogue that form the basis for films and television shows. Many begin with a focus on drama, then move into writing specifically for the screen.

GETTING STARTED: Attending film school will give you a broad understanding of the industry and allow you to develop your writing skills. Classes will focus on the writing process, including the basics of screenplay construction and structure as they relate to character and plot development. Watching many different kinds of movies and paying attention to how they work is also helpful.

I got into screenwriting and directing through working as a production assistant...

I got into screenwriting and directing through working as a production assistant on Director Karen Kusama's 2001 Sundance Film Festival award winning film "Girlfight," that starred Michelle Rodriguez. On that film, I was the assistant to Karen and Michelle. As I became good friends with Karen, she saw my creative abilities and asked me to write her next screenplay with her.

That screenplay, and another I wrote myself, are both up for consideration or "optioned" to be made. Hopefully, after establishing myself as a good screenwriter, I'll be able to try my hand at directing a film of my own.



CHRISTOPHER PERONI – screenwriter

more careers

There are many ways to get started in the world of literary arts, and many different kinds of jobs. Here are a few more!

- **COPYWRITER:** A person responsible for writing text (also called “copy”) and coming up with creative ideas for advertising or promotional materials.
- **EDITORIAL ASSISTANT:** Responsibilities include reading and evaluating manuscripts, maintaining files, attending editorial meetings and performing administrative tasks.
- **JUNIOR COPYWRITER:** An entry-level position, usually at an advertising agency, responsible for writing the text for ads and assisting the copywriters.
- **PROOFREADER:** The person who checks written material to find and correct any mistakes in grammar, spelling, and/or content.
- **TRAFFIC MANAGER:** Makes sure that an ad or commercial moves smoothly through the agency, that additions and corrections are handled promptly and correctly, approvals are obtained, and the whole job arrives at the publication or the broadcast station on time.

key terms to know in the literary arts

- **LITERARY MAGAZINE:** a magazine that publishes writing. Some focus on one kind of writing, and some publish a variety.
- **MANUSCRIPT:** a literary work submitted for publication.
- **PUBLISHING HOUSE:** a company that prints books. An author signed by a publishing house receives a percentage of the money the company makes on his/her book, depending on how many books are sold.
- **SCREENPLAY:** a script for a film including dialogue and descriptions of characters and sets.
- **VANITY PRESS:** a company that an author pays to print his/her book. The author is then responsible for selling all his/her own books. This is also referred to as self-publishing.

literary career resources

National Writers Union: www.nwu.org, Urban Word NYC: www.urbanwordnyc.org, Poets & Writers: www.pw.org



media arts

Camera Operators

WHAT THEY DO: Camera operators use motion picture, TV, or video cameras to film a wide range of subjects. Camera operators film movies, documentaries, music videos, news events, training sessions, and special events. They work for independent TV stations, cable or TV networks, movie studios or production companies.

GETTING STARTED: Camera operators have training in photography, must have good eyesight, be able to hold a camera for long periods, have an eye for detail, and be creative. Most camera operators learn their skills through programs where they study equipment operation, photographic processes, and camera techniques. In addition, you can get related experience through work with cable networks, TV stations, movie studios, or camera and video stores.

RESOURCE: Society of Camera Operators: www.soc.org

Photographers

WHAT THEY DO: Photographers use cameras to create and capture images. **Photojournalists** take pictures that tell a story and can be used in newspapers or magazines. **Commercial photographers** sell their work in the form of portraits, corporate and event photography, and advertising. **Fine Arts Photographers** exhibit and sell their work in galleries and museums. All photographers use lighting, lenses, filters, or computers to enhance a picture's effect. Most photographers use film, but many are switching to digital cameras, making computer skills a must if you're thinking about getting into this field.

GETTING STARTED: Photographers need to have a good eye for composition, color and design, and technical ability. You can develop these skills through vocational school and degree programs, or by working for an established photographer as an apprentice or assistant. You could also get involved with your school newspaper or work at a photo lab or camera store.

RESOURCE: Professional Photographers of America: www.ppa.com

Cinematographers

WHAT THEY DO: Cinematographers are essentially motion picture photographers. They plan the camera moves and shots that will tell the movie's story. In addition to moving the camera, a cinematographer (usually called the director of photography or DP), must make sure the lighting is well placed and correctly focused.

GETTING STARTED: Most cinematographers begin with entry-level positions such as film loader or camera operator. Film schools provide the opportunity to learn about the technical and artistic aspects of film photography, along with the chance to work on student films and gain valuable hands-on experience. Cinematographers often study other arts as well, including music, painting, and sculpture.

RESOURCE: The American Society of Cinematographers: www.theasc.com

Film Editors

WHAT THEY DO: Editors make careful choices about what to include and what to cut as they edit and sequence the visual and sometimes audio aspects of film and video for the movie, cable, and TV industries. This requires a good eye and ear, imagination, creativity, and technical expertise.

GETTING STARTED: Many editors get started through internships or being editor's assistants. A number of universities, junior and technical colleges offer training in videography and editing, as well as related business classes.

RESOURCE: The Motion Picture Editors Guild: www.editorsguild.com, American Film Institute: www.afi.com

Film Directors

WHAT THEY DO: Directors are responsible for the creative decisions about a production. They select and coach the actors, help write and edit the script, cue technicians, make lighting and effects decisions, and more. A director must be able to visualize in her or his head what will eventually appear on the screen, and determine what steps must be taken to make that image a reality.

GETTING STARTED: People who become directors follow many paths. Some start as actors or technicians, others have degrees in film. Ultimately, directors must be organized and have strong creative instincts and leadership ability.

RESOURCE: Director's Guild of America: www.dga.org

I often got scolded for “ruining” rolls of film by taking pictures of trees and mountains. Now I do it for a living!

I started out at Fordham University studying Visual Arts. I then transferred to the New School University and got my BA in Liberal Arts. I took classes in marketing, screenwriting, film, photography, and writing.

I became an activist when I was 15 years old, and decided I wanted to use the arts as a means to convey important messages. I thought I would be a photojournalist, but I didn't have the stomach for it. I loved taking photos as a child and often got scolded for “ruining” rolls of film by taking pictures of trees and mountains. Now I do it for a living! Go figure...

I am working on my first book of my photography. The project is called *LatiNatural*, and it examines the visual definition of what it is to be a Latina woman.

A black and white portrait of Shirley Miranda Rodriguez, a woman with long dark hair, looking slightly to the side with a gentle smile. She is wearing a dark turtleneck sweater.

SHIRLEY MIRANDA RODRIGUEZ – photographer

more careers

As with many artistic fields, the media arts offer many job opportunities. Here are just a few involved with TV and film:

- **CASTING DIRECTOR:** Finds actors to audition for roles within the movie or television show.
- **CONSTRUCTION MANAGER:** Supervises the building of the set.
- **GAFFER:** The head lighting technician in a film or video crew. Implements the lighting plans of the Director of Photography and is responsible for set power requirements.
- **NEGATIVE CUTTER:** The person who cuts and assembles the original negative which then goes to the lab to be printed.
- **PRODUCTION ASSISTANT:** Usually referred to as a PA, the production assistant is responsible for various odd jobs, such as stopping traffic, delivering messages, fetching items, and helping out with mechanical items on the set.

key terms to know in the media arts

- **BASE AND EMULSION:** Film has two basic elements: the base is the clear, perforated strip, and the emulsion is the thin, light-sensitive layer that is glued onto it.
- **GAUGE:** The size, specifically the width, of a film format: 16mm, 35mm, Super-8 are gauges.
- **RUSHES:** The film, when it is just back from the lab, unedited, is called “the rushes” because of the rush to see that everything came out. Also known as “dailies.”
- **SCENE:** A scene is really just a single shot. But often “scene” is used to mean several shots, which has to do with the word’s origin in theater. It is sometimes clearer to say “sequence” for several shots, so as not to confuse the filmic and theatrical meanings of the word.
- **TAKE:** Multiple versions of the same shot are called takes.



performing arts

Actors

WHAT THEY DO: Actors play characters or roles in theater, radio, television, and other media. Although some work on major films, network TV, and Broadway theater, many work in local or regional television studios, theaters, or film production companies that do advertising, public relations, or independent movie productions. Many perform in or on stage, radio, television, motion picture productions, cabarets, nightclubs, theme parks, cruise ships, commercials and industrial films.

GETTING STARTED: There are many paths to becoming an actor. Acting requires creativity and a talent for performing in front of people. Many actors get their first experience in school productions, radio or local theater groups. Formal training in an acting conservatory or university is helpful, but not always necessary.

RESOURCE: Actors Equity Association: www.actorsequity.org, Screen Actors Guild: www.sag.org, American Federation of Television and Radio Artists (AFTRA): www.aftra.org, the National Association of Schools of Theater: nast.arts-accredit.org

Dancers & Choreographers

WHAT THEY DO: Throughout history and in all cultures, people have expressed ideas, emotions, songs, and stories with their bodies. **Dancers** often begin studying their art as young children. As their careers develop, many continue on in the industry as choreographers, dance instructors, or artistic directors. **Choreographers** create original dances and new interpretations of existing dances. Dance forms include ballet, tap, jazz, modern, and culturally specific dance styles. Dancers and choreographers work in concerts, ballets, operas, musical theater, television, movies, music videos, and commercials. Like many arts professions, dance requires a lot of self-discipline, physical stamina, and the ability to collaborate with others.

GETTING STARTED: Dancers often begin by taking classes in a particular dance form. Serious training can start as early as age 10 or 12. Many top dance companies offer summer and after school programs that audition students for full-time training programs. Some dancers become professionals as young as 17.

RESOURCE: Stage Directors & Choreographers Foundation: www.sdcfoundation.org

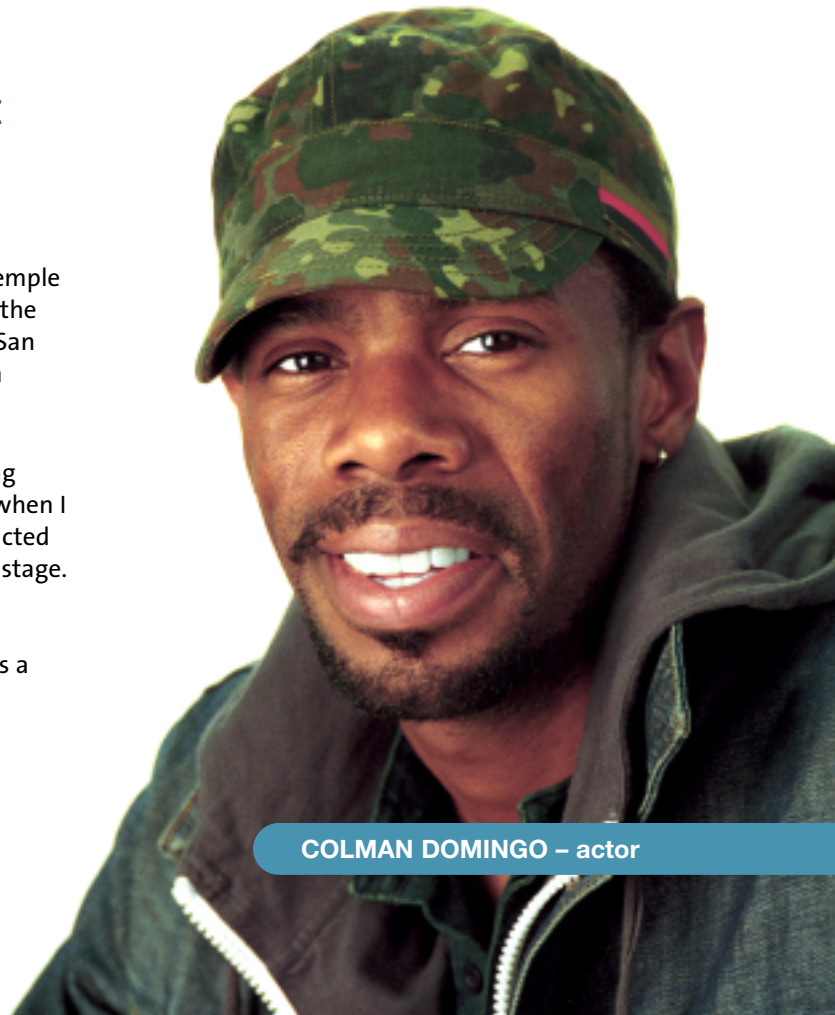
I've learned that the two keys to success in the performing arts are to show up on time, and to work harder than everyone else.

SUSAN FENLEY, performance artist

I LOVE acting, it's a great creative outlet for me.

After graduating from high school, I went to Temple University in Philadelphia, PA. I also trained at the Walnut Street Theater School in Philadelphia, San Francisco School of Circus Arts, and the Lincoln Center Director Lab.

I started out acting with an educational touring company, then moved into professional work when I was 23. I work off-Broadway, regionally, have acted in TV and film, and have directed plays for the stage. Like most working artists, I often have to have another job to pay the bills, like bartending, production work, or teaching. I LOVE acting, it's a great creative outlet for me.



COLMAN DOMINGO – actor

I studied anatomy to be more aware of my body and how it actually works...



At the Alvin Ailey School of Dance, I studied modern techniques such as Horton, Graham, and Limon. I also studied anatomy to be more aware of my body and how it actually works.

Right now I'm working with choreographer Vera Huff, performing a Nina Simone Suite. This project excites me, first because it features Nina Simone's music, and second because the movement is challenging, so I'm pushing myself beyond my limits. I also teach in an afterschool program. I love it because I get to give back to the community. I have learned a lot from after school programs, and it feels good to give.

I plan to be a choreographer and start my own dance company. After that, I will open my own arts program to help guide, shape, and direct children so that they become productive, creative people.

MAYA STEWART - dancer

Musicians

WHAT THEY DO: Musicians play instruments, sing, compose, arrange, or conduct groups in instrumental or vocal performances. They may perform solo or as part of a group. Although a musician may become known for a particular kind of performance, most successful musicians can play more than one instrument or style of music. One specific kind of musician is a **singer**, a person who interprets music through a combination of voice, melody interpretation, and working in harmony with other voices or instruments. Singers are classified by their vocal range (soprano, alto, tenor, baritone, or bass) and/or by the type of music they sing (jazz, classical, pop, country, etc.)

GETTING STARTED: Musicians and singers usually start at an early age. Many get their first experience with music through school or church. Classical musicians often get extra training through a conservatory or a college program that can enable them to teach or get into an orchestra. While some professional musicians are self-taught, the majority take lessons from older musicians who can also serve as mentors.

RESOURCE: American Federation of Musicians: www.afm.org

Composers

WHAT THEY DO: A composer creates music by putting sounds together in his or her own way. Composers often specialize in one type of music. Most working composers are hired to create music for a specific purpose like a movie or TV show soundtrack, a play or a specific group of musicians. Composers not only select the notes that will be played, but also decide which instruments should play at what time, what the tempo (speed) should be, and other elements.

GETTING STARTED: Composers must have a deep understanding of music and the ways instruments work together to create certain sounds. Many schools provide specialized training for this field, where you learn about music theory, music history, and how to develop the kind of ear that allows you to create new music.

RESOURCE: American Society of Composers, Authors, and Publishers: www.ascap.org, American Composers Alliance: www.aca.org

Conductors

WHAT THEY DO: You might know the conductor as the person who stands in front of the orchestra waving a baton, but the job involves more than arm-waving. A conductor is the musical equivalent of a stage director, coordinating the performance of each musician with all the others. A good conductor must be able to lead people, and must know a piece of music inside and out in order to conduct it.

GETTING STARTED: Much like composers, conductors must know about music theory and history, and understand how instruments work together to create music. Most conductors study at colleges that offer special training in music direction. Listening to many kinds of music and learning to play an instrument are great ways to get started with any musical career.

RESOURCE: Conductors Guild: www.conductorsguild.org, The Society for American Music: www.american-music.org

DJs

WHAT THEY DO: DJs (disc jockeys) may be musical DJs or radio DJs, or a combination of the two. Radio DJs are often on-air personalities, entertaining listeners between songs as well as selecting the music to be played. Musical DJs may work in clubs or collaborate with performing artists such as singers or rappers, combining songs and sounds to create new kinds of music.

GETTING STARTED: Most DJs combine sophisticated technical and musical know-how with lots of practice. DJs must have a good grasp of rhythm and coordination to decide where two songs go together best, change the tempo, scratch and cut songs together. Some have studied music formally, and some learn primarily from hands-on experience.

RESOURCE: Scratch DJ Academy: www.scratch.com, The Door: www.door.org

Theater Directors

WHAT THEY DO: Directors are responsible for the creative decisions of a theatrical production. They interpret scripts, express ideas to set and costume designers, audition and select cast members, run rehearsals, and guide the work of the cast and crew. Directors also approve the design and musical elements of a production, including sets, costumes, sound effects, choreography, and orchestration.

GETTING STARTED: Directors usually have previous experience through other jobs in the theater or film industry, such as acting or writing. Because they have control over so many parts of the production, directors need to understand what everyone else is doing, and how to bring all the elements together to create the best show possible.

RESOURCE: Society of Stage Directors and Choreographers: www.ssd.org, Directors Guild of America: www.dga.org

Make-Up Artists/Cosmetologists

WHAT THEY DO: Cosmetologists specialize in using makeup and facial appliances (fake beards, false teeth, etc.) to make people look the part for Broadway shows, movies and TV. Some create and market their own products. Make-up artists work very closely with their clients and must have strong people skills.

GETTING STARTED: Cosmetologists must pass a state license exam. You could go to a vocational or 9 to 24-month professional program, and apprenticeships are also common. Because techniques are always changing in this field, cosmetologists are always learning new things, and must stay up-to-date with the latest fashions and styles.

RESOURCE: National Accrediting Commission of Cosmetology Arts and Sciences: www.naccas.com

It was purely by accident. I started in the music biz as a journalist.

I started in the music biz as a journalist. While doing that, I discovered a band which became successful and quit my writing job to manage them. Then I started my own management company and took on other artists.

I got into film music supervision and consultancy work just by people asking me if I did that. I've been in the business now for 17 years as a producer, remixer, consultant or production coordinator, and have worked with artists like Lenny Kravitz, The Pretenders, Nellee Hooper, The Beatnuts, M.C. Lyte, and the Tom Tom Club. I also DJ nationally, internationally at places like the G, S.O.B's, Opaline, The Pyramid, and Sound Factory.



BILL COLEMAN - DJ producer

performing arts



ALISON WENTWORTH – makeup artist

After I graduated high school, I moved to NYC and worked in the Julliard Schools Professional Internship Program in the Wig & Makeup Shop. I dropped off resumes at stage doors at shows, talked to people, checked out ads in trade magazines, and am now a makeup and wig artist on the Broadway show The Lion King.

In December I plan on going to the Aveda Institute for my Estiology license. Then go to Los Angeles for the Masters class in makeup at the Make Up Designery to learn wild special effects skills and then, hopefully, go on to work in TV and film, but back here in NYC, 'cuz I love it here!

I dropped off resumes at stage doors at shows, talked to people, checked out ads...

Lighting Designers

WHAT THEY DO: Lighting designers manipulate natural and artificial light for dramatic effect. They work in many different settings, including television, film, theater, concerts, and videos. Some do lighting effects for major hotels and historic buildings, such as those seen along Broadway and Seventh Ave. in Times Square.

GETTING STARTED: Many lighting designers get early exposure and training through school stage productions and programs. To succeed in this field, you should have electrical and technical expertise and good creative impulses. Many schools offer training in lighting design, but designers also begin as electricians, spotlight operators, and riggers and work their way up to lighting design.

RESOURCE: International Association of Lighting Designers: www.iald.org

Producers

WHAT THEY DO: Producers manage the financial decisions of a production. They select scripts and approve the development of script ideas, and determine the size and cost of stage, radio, television, video, or movie productions. Producers also work in the music industry, guiding the creation of albums and individual songs. They are organizers, problem solvers, and managers, have a hand in every part of a project, and make sure that everything runs as smoothly as possible. Producers also either provide financing or find financial resources to fund projects.

GETTING STARTED: A hardworking attitude, good social skills and a determination to make things happen are key characteristics of a producer. Producers have business and management experience, but come from many different professional backgrounds. Many colleges and universities offer degrees in arts management, with classes in business and finance designed specifically to prepare you for work in the performing arts field.

RESOURCE: Producers Guild of America: www.producersguild.org, The Hip-Hop Project: www.art-start.org

Sound Engineers

WHAT THEY DO: A sound engineer may work in a studio or in a live performance setting, creating the sounds and music combinations that help tell the story of a movie or theatrical production or ensuring excellent sound quality in a live performance. In a studio or theatrical setting, the sound engineer works with the director and producer to create a consistent soundtrack using music and sound effects. Sound engineers can also specialize in creating certain kinds of sound effects for TV, film, or theater, or in musical studio recording.

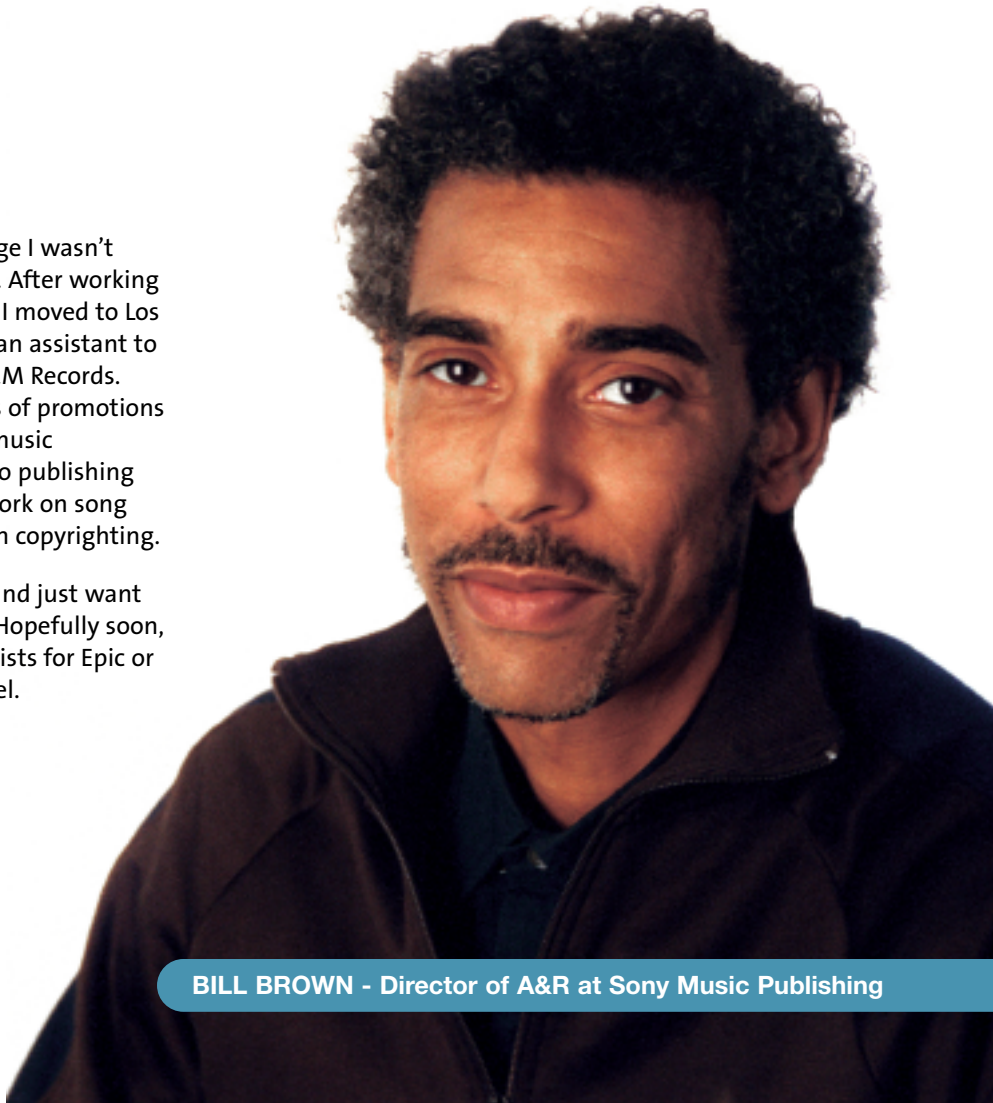
GETTING STARTED: Sound engineers need a solid understanding of the technology and electronics involved with recording and producing, which is gained through both training and hands-on experience. Many colleges and technical schools offer programs in broadcast technology. Most programs are one to two years in length.

RESOURCE: Society of Broadcast Engineers: www.sbe.org

I love my job and I just want to get better at doing it.

I LOVE MUSIC! After college I wasn't sure what I wanted to do. After working in retail at a record store, I moved to Los Angeles and got a job as an assistant to a product manager at A&M Records. From there it was a series of promotions and moves to become a music publisher. I sign writers to publishing deals, help collaborate, work on song placement, and work with copyrighting.

Right now, I love my job and just want to get better at doing it. Hopefully soon, I'll develop and record artists for Epic or Columbia, or another label.



BILL BROWN - Director of A&R at Sony Music Publishing

more careers

As with many artistic fields, the performing arts offer many more job opportunities than we could describe here. Here are just a few more:

- **COMEDIAN:** A person who attempts to make people laugh through a variety of methods, normally through joke telling. Stand-up comedians work in clubs, and comedic actors often work with performance or improv troupes in theaters or on TV.
- **LYRICIST:** Writes the words for songs, which a musician then places to music.
- **SONGWRITER:** Creates the music and words for his/her own performance, or for other musicians to perform.
- **STAGE MANAGER:** The member of the production team responsible for the smooth running of a performance, coordinating talent (actors), crew, and directors.
- **STUNT DOUBLE:** This person takes the place of an actor when a scene calls for a dangerous or risky action (car crash, fight, window jump, etc.). Stunt doubles usually have the same build or general appearance as the star; also called stunt performer, stuntman or stuntwoman.

key terms to know in the media arts

- **AUDITION:** A try-out where actor's skills are judged in a trial performance. Actors read from the script, and the director thinks about how to match them up with a character in the play.
- **CALL-BACK:** a second audition.
- **CRAFT SERVICE:** Snacks provided to the actors and crew between meals
- **EXTRA:** an actor with a minor role, often in crowd scenes
- **HEADSHOT:** close-up photograph of an actor, usually 8x10, often sent along with an acting resume.
- **PROP:** Any item or article used by the actors other than scenery and costumes.
- **RESUME:** list of relevant experience submitted to a potential hirer (casting agent or director).
- **SCORE:** written form of a musical composition, where parts for different instruments appear on separate lines on large pages
- **SOPRANO, ALTO, TENOR, BASS:** the basic ranges of singing voices, with soprano being the highest and bass being the lowest.



visual arts

arts note

As with many art fields, fashion offers many kinds of job opportunities. You might work as a fashion illustrator, style consultant, buyer, seamstress, project manager, or pattern-maker. These jobs can be stepping-stones to becoming a designer, or might be just the job for you!

Fashion Designers/Costume Designers

WHAT THEY DO: Fashion designers produce clothes, shoes, and accessories for designer labels or mass production.

Costume designers create those items for movies, television, and theater productions.

GETTING STARTED: To succeed in this field, you should have a passion for fashion; maybe you're already making your own clothing or tailoring your existing wardrobe. While some designers work their way up from internships to owning their own labels, many go to school to study drawing, color composition and form, pattern making, draping and cutting techniques. Through a design school, you can also make contacts in the industry that can help advance your career.

RESOURCE: Fashion Institute of Technology: www.fitnyc.suny.edu, Parsons School of Design: www.parsons.edu, National Association of Schools of Art and Design (NASD): www.nasad.arts-accredit.org

Textile Designers/Fabric Stylists

WHAT THEY DO: Textile designers use their understanding of materials, structure, and pattern to design fabrics for industrial products such as tents and parachutes, as well as clothing, shoes, home furnishings, and accessories. Textile design is a highly technical field and requires knowledge of computers, hand looms, computer-interfaced looms, and power looms. Fabric stylists create and coordinate trends through color palettes and fabrics for clothing, home furnishings, and other markets.

GETTING STARTED: You should have a good eye for color, design, and pattern. Having a bachelor's degree is recommended, and a master's degree is preferred, but neither is required. Either in school or on the job, you will learn about color matching and theory, design forecasting, design construction, computer aided design, and more.

RESOURCE: Textile Source: www.textilesource.com

Architects

WHAT THEY DO: Architects design the spaces in which we live, work, play, learn, worship, dance, govern, shop, eat, and travel. To create these places, architects must study the needs of the people that use them. They must understand how to make buildings visually appealing as well as functional and structurally sound. Architects create drawings, plans, and images that guide the construction of the building.

GETTING STARTED: An architect must have a degree in architecture, practical work experience, and pass the Architect Registration Examination (ARE). Architectural schools offer either a five-year Bachelor of Architecture degree, or a two to four-year master's degree for students who already have a bachelor's degree. Architecture schools are accredited by the National Architecture Accrediting Board (NAAB). Gaining additional experience while in school as an apprentice or through an internship is important. Knowledge of drafting and CAD design is essential.

RESOURCE: American Institute of Architects (AIA): www.aia.org

Landscape Architects

WHAT THEY DO: Landscape architects design public parks and playgrounds, residential areas, shopping centers, golf courses, parkways, and industrial parks to be functional, beautiful, and environmentally conscious. They determine the location of buildings, roads, and walkways, and the arrangement of flowers, bushes, and trees. Landscape architects work for a variety of organizations, including real estate development firms, local governments, and architects.

GETTING STARTED: A bachelor's degree in landscape architecture is the minimum requirement for entry-level jobs; many employers prefer to hire landscape architects who also have completed at least one internship. Related areas in which you might work include landscape supervision, landscape design, drafting, environmental planning, and interior design.

RESOURCE: American Society of Landscape Architects: www.asla.org

Urban Planners

WHAT THEY DO: Urban planners design the way buildings fit together, and the transportation systems that help us move through and around them. They consider the social, economic and environmental needs of cities. They often work for local governments and participate in drafting legislation. Planners must promote the best use of a community's land and resources for residential, commercial, institutional and recreational purposes. They may also be involved in public transportation projects like alleviating traffic congestion and air pollution. Urban planners often work with architects and other built environment specialists.

GETTING STARTED: A bachelor's degree is adequate for some entry-level jobs, but a master's degree is required for most. Many urban planners major in related fields such as geography, political science, or architecture, and then pursue a graduate degree in urban planning.

RESOURCE: American Planning Association: www.planning.org

That love for decoration became a passion I couldn't ignore.

NADIA GELLER - interior designer

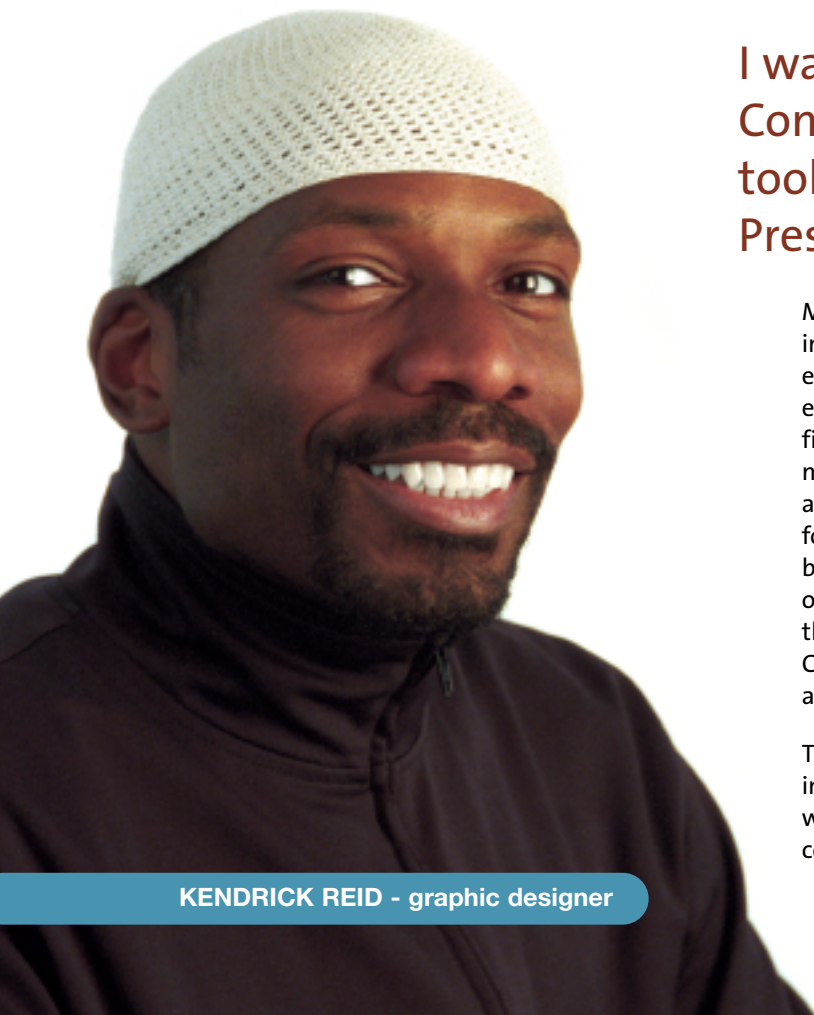
I became a graphic designer because at a very young age, I had a love of my bedroom. That love for decoration became a passion I couldn't ignore. I followed my bliss, took classes on art and design, and worked on interesting projects for little or no pay to get started and develop a portfolio. A young person wanting to become an interior designer should intern starting in high school, take business courses, and mostly: have no fear, and recognize that nothing is permanent.

I was hired as a consultant at Comedy Central and eventually took a full-time position as Vice President of On-Air Design.

My first job out of school was working for CNN in Atlanta, doing news production. I learned editing and camera work for TV and video, and eventually got into graphic design. I worked in film production for a brief moment, trying to make an independent film. Eventually I got a job at Lifetime Television where I became a designer for all of the on-air graphics and eventually became the art director. I started and had my own design company for about two years. After that I was hired as a consultant at Comedy Central and eventually took a full-time position as Vice President of On-Air Design.

The next step for me will be to go back into the industry with my own company. This time, I would like to direct and produce music videos, commercials, and short films.

KENDRICK REID - graphic designer



Graphic Designers

WHAT THEY DO: Graphic designers communicate through words and images to tell stories, advertise products, and influence opinions through print (magazines, newspapers, books, brochures,) TV, film, or electronic media such as web sites and DVDs. They also create signs, logos, and packaging for products. A graphic designer can work for a company or design firm, or on her/his own as a freelance designer.

GETTING STARTED: Collect examples of graphic design, taking note of how designers communicate information and ideas about their products. Many two to four-year programs provide specific education in the area of graphic design, including training in visual arts and computer programs. An understanding of computers and a portfolio of your design work are needed.

RESOURCE: American Institute of Graphic Arts (AIGA): www.aiga.org

Industrial Designers

WHAT THEY DO: Industrial designers create the products we use every day, from microwave ovens to airplanes, toys and furniture, cell phones, cars, and computers. Industrial designers either work independently or for a company or design firm.

GETTING STARTED: To work as an industrial designer, you'll need a bachelor's degree in Industrial Design and experience working with computer assisted design (CAD). An entrepreneurial attitude, an inventive mind, and a good imagination are also important.

RESOURCE: Industrial Designers Society of America (ISDA): www.idsa.org

Interior Designers

WHAT THEY DO: Interior designers create spaces and furnishings for homes, offices, restaurants, stores, hotels, hospitals and more. They work with lighting and materials like wood, metal, plastic, fabric and paint to generate the kind of atmosphere appropriate for each space.

GETTING STARTED: A minimum of a two-year degree and two years of work experience are usually required for someone to be considered a professional interior designer. Some states require a licensing exam through the National Council for Interior Design Qualification (NICDQ). Experience with CAD (computer assisted design) is also necessary.

RESOURCE: American Society of Interior Designers: www.asid.org, International Interior Design Association: www.iida.org

Painters & Sculptors

WHAT THEY DO: **Painters** create two-dimensional artworks that are sold in galleries and/or exhibited in museums. Many painters also create murals or portraits, as well as stage and film sets. **Sculptors** create three-dimensional artwork from many different materials such as wood, metal, clay, and stone. Their skills make it possible for them to work in many fields, including set design, architecture, fabrication, carpentry, and construction.

GETTING STARTED: Painters and sculptors may be self-taught or may go to school to study their art and its history. All visual artists have to understand how to work with their materials (clay, paint, canvas, wood, etc.), so even if you don't study formally through a college, you may want to take classes through a local organization to learn the basics. Visiting art museums and galleries can give you an idea of what kinds of art you like, and what you might want to learn more about and experiment with.

RESOURCE: National Sculpture Society: www.nationalsculpture.org, American Society of Portrait Artists: www.asopa.com, School of Visual Arts: www.schoolofvisualarts.edu

Cartoonists & Comic Book Artists

WHAT THEY DO: **Cartoonists** create comic strips, editorial cartoons, story boards for movies and TV, greeting cards, magazines, and advertisements. **Comic book artists** draw highly stylized characters and scenes for illustrated stories. Cartoonists and comic book artists often work in collaboration with writers to create ideas, storylines, and text.

GETTING STARTED: Many cartoonists and comic book artists do not have college degrees, but it is important to learn basic drawing skills, and writing ability is necessary if you plan to have your own comic strip or comic book. Internships with comic book companies can provide direct experience and help you develop your portfolio of work.

RESOURCE: National Cartoonist Society: www.reuben.org, Comic Artists Direct: www.comicartistdirect.com

Animators

WHAT THEY DO: An animator is a technician who creates images or objects that are then photographed so that they appear to be alive or moving.

GETTING STARTED: Practice is key. Carry a sketch pad with you, and draw what you see. Also, study animated cartoons and films closely. Professional animators go through years of training – most have college degrees, so that by the time they start their first job, they've studied not just drawing but sculpture and painting, possibly even acting and choreography and history. Computers are an important part of animation today as well, so some technological knowledge is needed.

RESOURCE: Animation World Network: www.awn.com

I have always loved art, ever since I can remember. I joined an art club in elementary school; before that, I drew pictures on the walls of my family's apartment. To succeed as an artist, rid yourself of self-doubt. Know that you can become a successful and acclaimed artist if you work hard. Draw every day, first thing in the morning. Keep an art pad on you at all times.

**Work hard, every day.
Persevere. Have faith.
Believe.**

NATHANIEL QUINN - studio artist/illustrator

**...it's cool to be able to talk and
work with people from the other
side of the world.**

I am an artist and love doing any kind of creative work. I went to a creative job placement agency that works in the fashion industry, and since I already had some fashion experience, I got job as a freelancer two years ago. I've been working full time at Ralph Lauren for about two years now as a Product Development Manager.

I help develop the look of Ralph Lauren children's wear. I'm responsible for making sure the garment is made correctly, all correct buttons and trims are on, and that it fits and looks correct. I work with a design team and a technical designer to create the final product. I work with overseas vendors in Madagascar, Hong Kong, Korea, Sri Lanka, India and the Philippines, and it's cool to be able to talk and work with people from the other side of the world. I really like what I do, it's exciting and interesting, and fun too!



DARI LITCHMAN - product manager

Jewelry Designers

WHAT THEY DO: Jewelers and jewelry designers use a wide array of tools (saws, drills, mallets, etc.), and materials (including silver, platinum, and gemstones), to create rings, necklaces, bracelets, earrings, watches, and other kinds of jewelry and accessories. They have strong drawing skills, some computer design skills, and work with machinist tools, as well as traditional gold and silversmithing techniques.

GETTING STARTED: You can gain experience by working as an intern or apprentice with a designer, which could lead to opening your own store or designing a retail line.

RESOURCE: The International Jewelry Designers Guild: www.jewelrydesignersguild.com

Medical Illustrators

WHAT THEY DO: Medical illustrators produce detailed drawings and paintings of human anatomy and surgical procedures for medical books and other teaching materials. Often, computers are used to create 3-D animations of anatomy in place of the more traditional two-dimensional drawings or paintings.

GETTING STARTED: Medical illustrators have very strong drawing, painting and computer skills, plus detailed knowledge of biology, anatomy, and surgical procedure. For a career in medical illustration, you should get a bachelor's degree in illustration, and take pre-med classes. A master's degree in medical illustration is usually required as well.

RESOURCE: Association of Medical Illustrators: www.ami.org

Children's Book Illustrators

WHAT THEY DO: In children's books, the pictures are just as important as the words. Children's book illustrators specialize in working with writers to create these images.

GETTING STARTED: In addition to a background in illustration, a children's book illustrator should have an understanding of children. Many of these illustrators read books and take classes in child psychology and developmental psychology.

RESOURCE: Society of Children's Book Writers and Illustrators: www.scbwi.org, Children's Book Council: www.cbcbooks.org

Set/Scenic Designers

WHAT THEY DO: Set designers create the physical environment in which theatrical productions, TV shows, advertisements, and movies take place. For each production, a set designer will study the script, conduct research, and work with the choreographer, director, costume designer and producer to determine what kind of space needs to be created. Set designers make sketches and scale models before directing the crew to build the final set. They also determine which props and furniture will be used on the set.

GETTING STARTED: Most set designers have a degree in one or more of the following areas: interior design, art and design, architecture, stage design, sculpture or 3-D design. To be a set designer, you should enjoy paying close attention to detail, be imaginative, like the performing arts, be able to work well with an artistic team, and know historical periods.

RESOURCE: Set Decorators Society of America: www.setdecorators.org, United Scenic Artists Local 829: www.usa829.org

Video Game Designers

WHAT THEY DO: Game designers use skills in advanced computer programming, digital animation, physics, and math to create video games for educational and/or entertainment purposes.

GETTING STARTED: You can gain experience by becoming a game tester, learning about computer programming through books and working with people in the field, and of course, by playing video games. Good problem-solving skills are essential, as are lots of patience and the ability to work under pressure. Although it is not absolutely required, many game designers have a degree in game design, game programming, or animation. Many technical schools offer two-year degrees in this field.

RESOURCE: Video Game Times: www.videogametimes.com

Special Effects Artists

WHAT THEY DO: Special effects artists make the impossible possible. Many artists specialize in areas such as makeup, prosthetics, or pyrotechnics. The field has changed a lot in recent years, and with new software and computers, special effects artists can make nearly anything happen in a movie or on TV.

GETTING STARTED: Many special effects artists begin as visual artists such as painters or sculptors, while others have a background in computer animation. This type of training is available at schools like the Ringling School of Art and Design, or the Art Institute of Philadelphia. You can also get started in the field by working as a production assistant on a movie or TV set.

RESOURCE: Visual Effects Society: www.visualeffectssociety.com, Visual Effects Headquarters: www.vfxhq.com

more careers

As with many artistic fields, the visual arts offer many different job opportunities. Here are just a few involved with the visual arts:

- **ART APPRAISER:** studies the qualities of a piece of art to determine its monetary worth, usually for insurance or taxation purposes, or to determine a price.
- **ART CRITIC:** describes, analyzes, interprets, evaluates, and expresses judgments of the merits, faults and value of artworks.
- **ART HANDLER:** prepares art to be moved, and transports artworks.

key terms to know in the visual arts

- **CAD:** Computer-aided design; the use of a computer in industrial design applications such as architecture, engineering, and manufacturing.
- **COMPOSITION:** The combination and arrangement of visual elements including shapes, forms, colors, lines, textures, and space to create the overall image intended by the artist.
- **DRAFTING:** A kind of technical drawing, usually of engineering plans for structures.
- **LOOM:** A machine or device for weaving thread or yarn into textiles.
- **PORTFOLIO:** A selection of your best work, arranged in a portable case for potential employers to review.
- **PROPORTION:** The ratio between the parts of a work and its whole.
- **STYLE:** A manner of expression characteristic of an individual, national, or cultural group, genre, or historical period.
- **SYMBOL:** Something that stands for or represents something else.



arts administration & education

I've always enjoyed researching and talking to people about art, but I thought I wanted to be a marine biologist.



In college, I took a class in art history and really enjoyed it. A summer internship confirmed my desire to go into museum work, specifically museum education.

The most important step in getting to where I am today was being persistent in getting my name and resume out to the world. If you want to work in this field, find out everything you can about the museum or gallery where you might want to work. Visit museums and galleries, talk to people in the field, volunteer and find internships.

The keys to success in this field are communication skills, critical thinking abilities, and a willingness to learn.

SHANTA SCOTT - Museum Educator

Art Historians

WHAT THEY DO: Art history is the study of art created in the past by individuals from various cultures and parts of the world. The art historian seeks to interpret and understand works of art of many types by learning about artists' lives and their societies. Art historians use investigative techniques similar to those used in historical research, literary study, philosophy, and anthropology. Many specialize in one kind of art or one time period.

GETTING STARTED: A degree in art history is required, and most art historians have advanced degrees. Spending time in museums and learning about what kind of art and what time periods interest you is a great way to start.

RESOURCE: College Art Association: www.collegeart.org, Art History Network: www.arthistory.net

Art Dealers

WHAT THEY DO: Dealers connect artists and collectors to organize the sale of art. They educate buyers about art and its history, and have networks of artists, galleries, and art collectors. Top dealers can anticipate shifts in taste and value, help artists establish reputations and careers, and work with buyers and museums to develop art collections. Most dealers specialize in a period, style, or type of art, and all must keep up with developments in the art world, particularly in their area of specialization.

GETTING STARTED: There are many paths to becoming an art dealer, and all involve participation in the art world. Most art dealers have a degree in art history, have worked as assistants in a galleries, and developed contacts with artists and clients before they struck out on their own. Art dealers must have strong business, sales, and social skills.

RESOURCE: Art Dealers Association of America: www.artdealers.org

Museum Educators

WHAT THEY DO: Museum educators help people better understand art objects such as famous paintings, drawings, sculptures, historical documents, and other objects found in museums. They can be major works by famous artists like Frida Kahlo, Jean-Michel Basquiat, or Vincent Van Gogh; artwork from a specific culture; scientific objects like dinosaur bones; or ordinary objects from a certain historical period. Museum educators develop outreach programs that enhance visitors' experiences in the museum.

GETTING STARTED: Museum educators usually receive a bachelor's degree in fine art, and some then go on to graduate school to specialize in museum education. Volunteering in a museum is a good way to gain experience and explore the many kinds of jobs available in museums.

RESOURCE: New York City Museum Educators Roundtable: www.nycmer.org, Museum-Ed: www.museum-ed.org, Museum Learning Collaborative: www.museumlearning.org

Art Teachers

WHAT THEY DO: An art teacher helps people see the world in different, creative ways by making and exploring art and art history. Public school art teachers also coordinate with regular classroom teachers to help students make the connection between the arts, math, science, history, and language arts. Teaching artists are professional artists who work with young people in programs outside of school time, or work with school-day teachers on specific projects.

GETTING STARTED: To teach art in a public school or college, you will need a bachelor's degree in fine arts. In school, you will take studio classes (painting, graphic design, etc.) and learn about the history of art in different time periods and cultures. Many nonprofit and community-based organizations have programs through which artists teach young people about art and creativity, and often hire teaching artists who do not have college degrees.

RESOURCE: New York State Art Teachers Organization: www.nysata.org

Curators

WHAT THEY DO: Curators search for, purchase, appraise, analyze, arrange, catalogue, restore, preserve, exhibit, maintain, and store valuable items for exhibitions, publications, and educational programs. They conduct research, plan exhibitions, and coordinate educational and public outreach programs. Some use computers for digital imaging, scanning and to keep records. Most curators specialize in one area or type of object, overseeing collections in museums, zoos, aquariums, botanical gardens, nature centers, and historic sites.

GETTING STARTED: Internships, volunteering, and summer jobs can provide valuable work experience, but an advanced degree is required to become a professional curator.

RESOURCE: American Association of Museums: www.aam-us.org

Archivists/Conservators

WHAT THEY DO: **Archivists** identify, restore, and preserve historical government records, including letters, diaries, films, photographs, coins, maps, and artwork. They work with government agencies, universities, museums, and libraries.

Conservators document and help preserve works of art and artifacts. Their work can involve restoring objects to their original condition or using special, scientifically-based techniques to make sure that an object, such as a painting, sculpture, or drawing, is protected from damage.

GETTING STARTED: These careers require a broad knowledge base in both history and library science, as well as specific training in archiving or conservation. You might get a bachelor's degree in history and then your master's in library science, or double major at either level. Practical experience through an internship with a museum or library is also helpful.

RESOURCE: American Institute for Conservation of Historic & Artistic Works: aic.stanford.edu, Society of American Archivists: www.archivists.org, Academy of Certified Archivists (ACA): www.certifiedarchivists.org

I suppose I founded DDJW because as a professional dancer and a teaching artist, I wanted to focus attention on the difference the arts can make.

I think I came into the world dancing. My mother's very clear on that. I decided to go into youth service because I'm a product of community programs. I come from a single-parent household, from a big family, and if it weren't for the free programs in my neighborhood and around the city, I never would have been exposed to the people and experiences that led me to dance professionally. I wanted to make sure that other young people had those opportunities as well.



AZIZA - Founder, Def Dance Jam Workshop (DDJW)

Art Therapists

WHAT THEY DO: Art therapists use their art form to help people who are experiencing physical, mental, social, or emotional challenges. Art therapists aim to help their clients find an outlet for often complex and confusing emotions, which they may not be able to express verbally. They also try to foster self-awareness and confidence in their patients.

GETTING STARTED: Art therapists have two kinds of training: artistic training through a degree in an area such as art, music, or theater, and training and experience in social work or psychology. Often, a master's degree in art therapy or a related field is required. Art therapists work in rehabilitation centers, medical institutions, community outreach programs, wellness centers, schools, nursing homes, art studios, or individual practices.

RESOURCE: American Art Therapy Association, Inc.: www.arttherapy.org

Development/Marketing/Public Relations

WHAT THEY DO: Just like for-profit businesses, arts organizations must promote themselves to the public and to people who need their services. Marketing and public relations professionals help organizations reach their audiences with specific information through brochures, press releases, web sites, and more. Development officers help these organizations raise the money they need to operate by writing grants, holding special events, and building relationships with donors.

GETTING STARTED: Writing and communication skills are essential for marketing, public relations, and development professionals. A bachelor's degree in English or communication is often required, and will provide the kind of training necessary to succeed. Internships with non-profit organizations or for-profit agencies can provide valuable experience early in your career.

RESOURCE: Public Relations Society of America: www.prsa.org, The Foundation Center: www.fdncenter.org

key terms to know in arts administration and education

- **APPRAISE:** To determine the value of an object. For example, to study a vase and based on its historical significance and condition, decide what its price should be.
- **CATALOGUE:** A list of objects, used for sale or for inventory.
- **MARKETING:** Communication designed to encourage the viewer, listener, or reader to use or buy an object or service.
- **PUBLIC RELATIONS:** Communication designed to increase people's awareness of or knowledge about a place, object, idea, or service.
- **RESTORE:** To return an object to its original state. For example, to clean an old painting so that the original colors are visible.

RESOURCES

cultural organizations

multidisciplinary

media

dance

drama

spoken word

music

journalism

visual arts

museum careers

general arts internships

professional associations

arts councils

pre-college programs

high schools for the arts

scholarships

academic support

Cultural Organizations

THE ALLIANCE FOR THE ARTS web site is a comprehensive resource, with information about arts and cultural events and programs for

people of all ages in NYC. It lists the latest news, information, and calendars for cultural organizations. Go to www.allianceforarts.org.

CENTER FOR ARTS EDUCATION CAREER DEVELOPMENT PROGRAM: This intensive program provides NYC high school students a rigorous two-week training followed by a 13-week internship that prepares them for arts careers. Past internship topics have included marketing, theater design, international music, fashion design, audio recording, and television. Alumni of the program participate in reunions, receive mailings and ongoing counseling and support. The Career Development Program works with students through the schools. In order to apply, you must ask a teacher to contact the Center, have at least a 2.5 GPA, outstanding conduct, and good school attendance. For more information, call (212) 971-3300, extension 323 or visit www.cae-nyc.org.

CROWN HEIGHTS YOUTH COLLECTIVE: This organization offers a variety of arts activities (painting murals, ceramics, photography, quilting, drama, music) to kids K-12 after school and during the summer as a way to talk about relevant current events issues. Go to www.cfapa.com.

FREE ARTS FOR ABUSED CHILDREN NYC is dedicated to bringing the healing power of the arts into the lives of abused, neglected, and at-risk children and their families. Through painting, dance, drama, writing, music, sculpture, photography, and other creative outlets, Free Arts trains volunteers to help children and families express emotions, gain self-confidence and develop positive methods of communication. Go to www.freearts.org.

THE HARBOR CONSERVATORY: In addition to being the leading Latin music school in the country, this school offers beginning, intermediate, and pre-professional instrumental and vocal music, theater, and dance classes, as well as performance opportunities after school and on weekends during the summer. Fees are required, but scholarships are available. Go to www.harborconservatory.org.

HEART OF BROOKLYN: The Brooklyn Cultural Adventures Program is a summer camp for 9- to 12-year-olds that uses six locations (Brooklyn Botanical Garden, Brooklyn Children's Museum, Brooklyn Museum, Brooklyn Public Library, Prospect Park, and the Prospect Park Zoo) to offer activities in the arts, culture, humanities, and sciences. Go to www.heartofbrooklyn.org.

HARLEM SCHOOL OF THE ARTS (HSA) provides NYC adults and kids with a wide range of afterschool, summer, and pre-college programs in music, dance, theater, and visual arts. Go to www.harlemschoolofthearts.org.

Cultural Organizations

HENRY STREET SETTLEMENT/ABRONS ART CENTER offers intensive programs in the visual arts, theater, dance and music after school, Saturdays, and during the summer. All programs provide students ages 11-15 with classes and trips to museums, galleries, and artists' studios. The Theater Program offers acting, musical theater, and playwriting classes to middle and high school students, and provides the opportunity to perform in two or three productions each season. The Dance Program includes instruction in a wide variety of classes, including ballet, jazz, tap, salsa, flamenco, hip hop, and martial arts. The Music Program offers private and group instrumental and vocal instruction to middle and high school youth, as well as master classes, workshops, and seminars, with performances at the center and offsite throughout the year. For more information, call (212) 598-0400 or go to www.henrystreet.org.

JAMAICA CENTER FOR ARTS AND LEARNING: Through education in the arts and humanities, the Jamaica Center for Arts and Learning, Inc. provides accessible and diverse programs that promote creative expression and personal growth to individuals, and the business and civic communities of Southeastern Queens and New York City. Call (718) 658-7400 for information.

LUCY MOSES SCHOOL OF MUSIC AND DANCE: As the largest community school for the arts in NYC, the Lucy Moses School offers music, dance, and theater programs for middle and high school students after school Sunday through Thursday, and during the summer. Fees are charged, but scholarships are available. Call (212) 501-3360 or go to www.kaufman-center.org.

MIND-BUILDERS CREATIVE ARTS CENTER: Middle and high school students can take advantage of a variety of programs at Mind-Builders, which is located in the Bronx. Year-round courses are available in dance, theater, music, and visual arts for a low fee, and scholarships are available. The Positive Youth Troupe (PYT) is a free teen musical theater company that provides workshops in drama, creative writing, and choreography. The Dr. Beverly Robinson Community Folk Culture Program offers free training in the identification, documentation, and presentation of local traditional artists. Students also receive counseling, conflict resolution workshops, and tutoring. Free piano practice is available. For more information, call (718) 652-6256, email mindbuilders@hotmail.com, or visit www.mind-builders.org.

THE NATIONAL GUILD FOR COMMUNITY SCHOOLS OF THE ARTS (NGCSA) provides instruction in the arts (visual arts, music, dance, theater and more) for people of all ages and levels of ability. Go to www.nationalguild.org and click on Member Schools and New York for a list of CSAs in NYC, including Harlem School of the Arts, Henry Street Settlement/Abrons Art Center, Third Street Music Settlement, and the Lucy Moses School at Kaufman Center.

Cultural Organizations

exposure and access to the arts, as well as providing exhibition opportunities to underrepresented artists, and artists of color.

RUSH IMPACT MENTORSHIP INITIATIVE is a signature program through which the foundation's leadership reaches out to urban youth to offer personal testimony to the transformative power of creative expression. Rush Philanthropic regularly invites youth groups to the Phat Farm corporate headquarters to meet with Russell Simmons and other executives. These groups tour the company and participate in an open forum Q&A session.

RUSH KIDS is the Rush Community Grants Program, dedicated to giving direct funding to NYC-based non-profit organizations whose work is firmly committed to exposing urban children to the arts.

RUSH ARTS GALLERY FIRST LOOK PROGRAM: Youth groups are invited to visit the gallery on Wednesday afternoons for a special education program that focuses on getting the most out of visiting galleries and museums. To arrange a First Look visit, call the gallery at (212) 691-9552, or go to www.rushartsgallery.org.

DANNY SIMMONS' CORRIDOR GALLERY: Located in Clinton Hill, this gallery serves Brooklyn residents and artists as an art gallery and community resource center. It features four to six shows a year, featuring primarily artists of color and/or exhibitions that impact and reflect the needs and concerns of communities of color. The gallery welcomes visits from schools and youth. Call (718) 638-8416 to arrange a visit.

THIRD STREET MUSIC SCHOOL SETTLEMENT offers music and dance programs to elementary, middle, and high school students after school, on Saturdays, and during the summer. Scholarships are available. For more information, call (212) 777-3240, or go to www.thirdstreetmusicschool.org.

Multidisciplinary

ART START: Since 1991, Art Start has provided free comprehensive visual arts, film, music, new, and media programs to young people in all five boroughs of NYC. In the Hip Hop Project (HHP), young people learn graphic design programs, music engineering, mixing, and performance; write lyrics, plays and poetry; learn about marketing and public relations; and perform their work at a variety of venues. The Media Works Project is a question-based approach to teaching you how to "decode" the media by analyzing the messages of advertising, music, TV, and film. From there you cultivate your ideas and learn how to counter stereotypes by creating your own media project. Art Start also offers a Junior Filmmakers program, college tours, and summer internships. Go to www.art-start.org.

THE BROTHERHOOD/SISTER SOL offers a range of afterschool courses in arts and crafts, mural creation, web site design, digital video, poetry, and music production to middle and high school students. In addition to mural painting partnerships with Groundswell, Inc. and poetry workshops with Lyrical Circle, The Brotherhood/Sister Sol aims to have their own music studio for student recording. All classes are either free or very low cost. Call (212) 283-7044 or go to www.brotherhood-sistersol.org.

Multidisciplinary

HIGH 5 TICKETS TO THE ARTS makes the arts affordable for teens by offering \$5 tickets to hundreds of New York's best dance, music, theater, film, museum, and spoken word events year round. There's no need to apply, just bring your high school ID to the nearest Ticketmaster outlet, or go to the High 5 web site to buy online: www.highfivetix.org.

HIP HOP THEATER FESTIVAL: This festival offers a series of free workshops with professional artists in writing, playwriting, beat-boxing and more in May and June. Go to www.hiphoptheaterfest.com.

IFETAYO CULTURAL ARTS FACILITY, INC. offers a variety of after school and summer dance, drama, and spoken word performance programs related to social justice and the exploration of cultural heritage. Fees are required for some classes, but scholarships are available. The Ifetayo Youth Ensemble (IYE) is a pre-professional performing ensemble of youth ages 11-24 who receive rigorous training and performance opportunities. Full scholarships and select stipends are available. For more information, call (718) 856-1123, or go to www.ifetayoculturalarts.org.

INVESTIGATING WHERE WE LIVE (IWWL): The Municipal Arts Society offers this free summer program for students ages 12 to 16. Participants use photography as a tool to document the environment, while preparing for a final student-designed exhibition. For more information, call (212) 935-3960, extension 284.

LIFE LINES is located at the Center for Family Life in Sunset Park, Brooklyn. This is a free after school and summer visual and performing arts program that empowers young people and builds community. For more information, call (718) 788-3500, or go to www.cflsp.org.

OPEN ROAD provides a free daily after school drop-in program in art, poetry, youth leadership/conflict resolution, gardening, and construction for middle and high school students at Open Road Park on 12th Street between 1st Avenue and Avenue A. They also offer a free summer program, open daily during July and August. To apply, either drop by the park to talk to a representative or go to www.openroadNY.org.

THE POINT COMMUNITY DEVELOPMENT CORPORATION is a vibrant arts center in the South Bronx that offers a variety of arts programs and experiences for people of all ages, particularly teens. These include free classes in photography, fashion, theater, creative writing, music instruction, radio broadcasting, circus arts, and dance. You can also apply for the Theater Apprenticeship Program for which students receive a stipend to train and work in many aspects of professional theater. All classes take place after school hours and on Saturdays. Also, the Point's theater presents an annual festival called the Playwright's Workshop Series, with comedy, poetry, music and dance performances. Go to www.thepoint.org for information.

PUBLIC ALLIES provides 10-month (September to June) paid training in nonprofit arts and culture service and leadership to people ages 18-29 who have a high school degree or GED. Call (212) 566-0170, or go to www.publicallies.org.

SHINE offers youth grants for up to \$1,000 for creative projects (art, music, technology, and sports) that build community. SHINE youth are responsible for their web site, acting as both reporters and staff members. Call (212) 228-4505 or go to www.shine.com.

Multidisciplinary

critics. To request an application form, or to nominate a student, email sengels@high5tix.org with your mailing address and phone number, or print out a TRaC application from the High 5 web site, www.highfivetix.org.

TEEN REVIEWERS AND CRITICS PROGRAM (TRAC) PROGRAM: This free after school program gives selected junior and senior high school students who are interested in writing the opportunity to attend and review free arts events, meet working artists, and learn to be art

Media

nearly 20,000 students a year, the museum's education department offers workshops, tours and screenings which support the New York State standards for English Language Arts, Math, Science and Social Studies. Go to www.ammi.org/site/education.

AMERICAN MUSEUM OF THE MOVING IMAGE is a dynamic learning environment where the art, history and technology of film, television and digital media present creative opportunities. Serving

CENTER FOR URBAN PEDAGOGY (CUP) offers free programs that enable young people to explore urban issues through design, writing, and video of public awareness campaigns during after school hours, on weekends and in the summer. To sign up, call (212) 674-0199 or go to www.anothercupdevelopment.org.

EDUCATIONAL VIDEO CENTER (EVC) offers afterschool video documentary workshops for high school students where they learn to plan, research, shoot, direct, and edit a documentary on a social or community issue of interest to them. Students learn how to operate video cameras and computer editing systems, and conduct interviews on-location and around NYC. Advanced students are eligible for the Youth Organizers TV Program, which provides a stipend, and to receive college and career counseling. Go to www.evc.org.

GLOBAL ACTION PROJECT (G.A.P.) runs six unique after school media arts programs called Urban Voices. Each year-long program engages youth in hands-on creative and technical training in new media (digital video production, editing, and web design) with a focus on social activism. Participants learn how to use media as a tool for social change, how to get their voices heard by a diverse public, and how to positively influence their communities on a local, national, and international level. Students are encouraged to advance within the program and take advantage of internships within the organization and the industry. Go to www.global-action.org.

MEDIA RIGHTS is a nonprofit organization that helps media makers, educators, librarians, nonprofits, and activists use documentaries to encourage action and inspire dialogue on contemporary and social issues. Go to www.mediarights.org.

YOUTH CHANNEL is an alternative to mass media created to provide equal access to all young people, regardless of ethnicity, gender, religion, sexual orientation, or social status. The Youth Channel is governed and programmed by youth who want to make a difference. Go to www.youthchannel.org.

YOUTH MEDIA DISTRIBUTION (YMDi): YMDi's mission is to improve the distribution of independent youth-created film, video, radio, and new media. YMDi provides information and tools that are essential to increasing the visibility of youth-made media. Go to www.ymdi.org.

Dance

DANCEWAVE, INC. offers classes for kids ages 6 to 18 in ballet, modern, jazz, African, yoga, Pilates, hip hop dance and more in Park Slope, Brooklyn during the summer, and classes for young people ages 9 to 18 after school during the school year. Students ages 11 to 18 can also audition in the early fall for the teen performing troupe, Kids Company, which provides professional dance experience and performance opportunities. For more information, call (718) 522-4696 or go to www.dancewave.org.

GROOVE WITH ME, INC.: Located in East Harlem, this youth development program offers girls ages 4 to 18 free dance classes and performance opportunities during the after school hours, on Saturdays, and in the summer. Permission from a parent or guardian is required. To get involved, call (212) 987-5910 or go to www.groovewithme.org.

THE JOYCE THEATER: The Joyce Theater As Classroom Program is at the heart of the Theater's educational work, reaching some 2,000 students and teachers from over 30 schools. The program is a unique collaboration between dance companies from around the world, schools, and the Theater. It is specifically designed to foster an understanding of dance and dance aesthetics among students K-12th grade, to encourage the development of students' perceptions and imaginations and to integrate the arts into classroom learning. Go to www.joyce.org.

KEEP RISING TO THE TOP (KR3T's): This free dance program in Spanish Harlem strives to promote the preservation of ethnic and cultural dances through after school and summer programs for middle and high school students in hip hop, mambo, breakdancing, old school, and other forms of dance. Students build self-esteem and gain professional training. KR3T's is unique because their performances involve students of all ages, from 3-year-olds to adults. Call (212) 410-9426 or go to www.kr3t's.com.

UPTOWN DANCE ACADEMY (UDA) is proud to present the best in dance training and professional children's dance theater. No other theatrical dance school in New York City offers as many performance opportunities or dance disciplines as the UDA. UDA is not just a dance school that offers professional training in ballet, tap, modern, jazz, acrobatics, hip hop, African; it also offers performance training to underserved youth that will prepare them for the professional stage. Visit www.uptowndanceacademy.com.

YOUNG DANCERS IN REPERTORY: This organization in Sunset Park, Brooklyn, offers teenagers classes in creative dance, modern dance, ballet, pointe, jazz, and tap, a Dance Intensive Program for the serious student, body conditioning, and two special series: International Dance Workshops, and Master Class Series. For more information, call (718) 567-9620 or go to www.youngdancersinrep.org.

THE AARON DAVIS HALL (ADH)'S INTERNATIONAL SERIES PROGRAM offers youth discounted tickets to see a wide range of educational performances (film, dance, and theater) in Harlem during and after school hours. Call (212) 650-6900 or go to www.aarondavishall.org.

Drama

Drama

CITY LIGHTS YOUTH THEATRE: The Core Program offers classes in acting, musical theater, play writing, and production for youth ages 3 to 19 after school and on Saturdays. Production classes end in fully staged

productions in off-off Broadway theaters. In the Origins Project, 15 students grades 7 to 12 take part in an intensive six-week play writing and production experience during the summer, where they create and perform an original play in collaboration with the Brooklyn Historical Society. Both programs are fee-based, but scholarships are available. Three times a year, City Lights also offers a free open mic night for NYC youth, which is managed by their Youth Advisory Board. For more information go to www.clyouththeatre.org, or call (212) 262-0200.

ENSEMBLE THEATER COMPANY offers a six-week intensive theater training program in Pennsylvania for NYC students ages 14 to 18. At the workshop, students participate in workshops and performances with college students, faculty, and visiting professionals. Tuition is required, but scholarships are available. For application information, call (212) 794-4696 or go to www.etschool.org.

NEW VICTORY THEATER: The Apprentice Program gives high school students work opportunities for 10 to 15 weeks during either a spring, summer, or fall semester in a variety of areas in theater (development, education, finance, marketing/public relations, operations, production and ticket services). In addition to their experience in a specific department, apprentices attend weekly meetings to share what they are learning in each department, help plan educational programs and materials, and attend meetings with experts in the field. All New Victory apprentices are paid for their work. For more information, call (646) 223-3092, email apprenticeprogram@new42.org, or go to www.newvictory.org.

THE PUBLIC THEATER: Perform Shakespeare, write your own sonnets and scenes, and experience what goes on behind the scenes of a major American theater in free week-long workshops. For more information, call (212) 539-8621, or go to www.publictheater.org.

ROUNDABOUT THEATRE offers paid high school internships (artistic and administrative) after school and during the summer. Go to www.roundabouttheatre.org/education.htm.

TOWN HALL: On a few Sundays each semester, Town Hall offers the Free for All Town Hall series, which are free performances for young people. Visit the web site for upcoming events. Tickets are available at noon the day of the performance. Go to www.the-town-hall-nyc.org.

THE USHER CORPS is a team of hard-working, enthusiastic, young people hired to work at the New Victory Theater on a paid, part-time seasonal basis. Students ages 16 and up work as ushers, greeters, ticket takers, concessionaires, and lobby attendants. They receive training in customer service, public speaking, problem solving, leadership, teamwork skills, and some also receive CPR and First Aid training. Applications are available at www.newvictory.org. For more information, call (646) 223-3020.

URBAN WORD NYC provides youth with free year-round afterschool and summer spoken word and creative writing workshops, and performance opportunities such as the Annual Teen Poetry Slam, open mics, the New Skool Journalism workshop and much more. Go to www.urbanwordnyc.org, or call (212) 352-3495.

Spoken Word

Music

BROOKLYN CONSERVATORY OF MUSIC offers music programs in Park Slope, Brooklyn and Flushing, Queens, including jazz, gospel choir, classical, vocal, and chorus programs for middle and high school students after school, on weekends, and during the summer. Fees are required, but scholarships are available. For more information on the Brooklyn program, call (718) 622-3300. For Queens information, call (718) 461-8910, or go to www.brooklynconservatory.com.

JAZZ AT LINCOLN CENTER: The HARMONY Music Program develops instrumental music ability and music appreciation in underserved young people ages 9 to 12 by matching them with student teachers from local colleges and universities in small instructional groups studying instruments including flute, clarinet, saxophone, trumpet, drums, keyboard, guitar, and electric bass. Call (212) 258-9800 for more information.

NEW YORK PHILHARMONIC TEENS PROGRAM enables students to attend a “Rush Hour” concert for just \$10, plus a special pre-concert event where they will have a chance to meet members of the New York Philharmonic, guest artists and conductors, and learn what it is like to be a professional musician. Also, high school students can take part in externships in the Education Department. Call (212) 875-5732 or go to www.newyorkphilharmonic.org.

SCRATCH DJ ACADEMY: The Junior Development Program is designed for kids and teens who have never stepped in front of a turntable and want to learn the basics, including how to mix, blend, and scratch. The course is primarily taught by DJ Damian, but students receive hands-on training from other certified and guest celebrity DJ instructors. The course is a combination of lecture and lab. However, students will spend the majority of the time receiving hands-on turntable training. Go to www.scratch.com/classes/classes_junior.html.

CHILDREN'S PRESS LINE (CPL) is a free youth journalism program that trains kids ages 8 to 18 how to conduct interviews with other kids on current issues, and publish these stories in newspapers such as the New York Amsterdam News and on the Scripps Howard News Service. Call (212) 760-2772 or go to www.cplmedia.org.

YOUTH COMMUNICATION offers free afterschool and summer journalism workshops that run Monday through Thursday for six weeks in July and August. Students learn how to create personal narratives and spend time “on the street” as reporters. Call (212) 279-0708, extension 100, or visit www.youthcomm.org.

Journalism

Visual Arts

BROOKLYN MUSEUM WORK-STUDY FOR THE GALLERY/STUDIO PROGRAM: Develop your artistic skills and learn to be an arts educator through a 10-week free class (drawing, painting, sculpture, animation) in

exchange for assisting teaching artists in classes for students ages 6 to 9. Courses take place in the spring, summer, and fall, and application deadlines are June and September each year. Call (718) 501-6588 or email teen.programs@brooklynmuseum.org.

CHILDREN'S ART CARNIVAL: This Harlem program offers introductory and pre-professional programs in illustration, photography, video, cartooning, drawing, painting, printmaking, ceramics, computer graphics, and writing after school, Saturdays, and in the summer. Sliding scale fees are required, but scholarships are available. Call (212) 234-4093 or go to www.childrensartcarnival.org.

CITYARTS invites young people to create high-caliber public art such as murals in communities where access to and participation in the arts is limited. CityArts mural creations bring communities together over important issues like celebrating the heroes of September 11th, 2001. Go to www.cityarts.org and go to the "Contact Us" section of the web site to request information.

DESIGN DIRECTIONS, COOPER-HEWITT, NATIONAL DESIGN MUSEUM, SMITHSONIAN INSTITUTION: Work with professional designers in this free series of studio programs that introduce NYC high school students to collegiate and career opportunities in all areas of design (graphic, media, fashion, interior design, and architecture). For more information, call (212) 849-8390 or go to www.cooperhewitt.org/EDUCATION/index.html.

INTERNATIONAL CENTER OF PHOTOGRAPHY (ICP) offers a year-round schedule of photography programs. Tuition costs vary, and scholarships are available. The internship program takes place after school over an entire school year. Applications are available in August for the October start date. Call (212) 857-0061 or go to www.icp.org. You can also find free ICP programs for ages 8 to 21 at The Point Community Development Center in the South Bronx – for details, call (718) 542-4149.

PS1 offers a hands-on internship program to college students, high school students, and community members throughout the year. PS1 internships provide the opportunity to learn about the operations of a nonprofit art museum and to work alongside some of the world's most exciting contemporary artists and curators. Internships are available in the following areas: Programming and Production, Press/Public Relations, Registrar, Development/Fundraising, Education, and Fiscal Planning/Accounting. Go to www.PS1.org/cut/edu.

STUDIO MUSEUM IN HARLEM offers opportunities for NYC high school students to work with professional artists, take part in spoken word/visual arts/DJ workshops, serve as summer interns, and participate in the museum's Teen Advisory Group. For more information, call (212) 864-4500, extension 264.

Museum Careers

THE BROOKLYN MUSEUM offers three programs where students can explore museum careers. Call (718) 501-6588 or email teen.programs@brooklynmuseum.org for details. **Student Guides** learn about the Museum's collections, collaborate with college students, and prepare for college and career by volunteering to lead gallery discussions for the public. The student guides meet on Saturdays throughout the year, and registration is ongoing. Through the yearlong **Museum Apprentice Program**, teenagers are employed as museum educators. Participants also act as an advisory board, assist with family programs, engage in discussions with artists and curators, and develop events for other teens. April 1 is the application deadline. Through the **Brooklyn Cultural Adventures Program (BCAP)**, young people work and get paid as junior counselors with groups of children ages 10 to 12 during three two-week summer sessions. Activities take place at the Brooklyn Botanical Garden, the Brooklyn Museum of Art, the Brooklyn Children's Museum, the Brooklyn Public Library, the Prospect Park Alliance, and the Prospect Park Wildlife Center. Applications are accepted in the spring.

INSIDE VIEW is a career exploration and development program offering internship placements to NYC high school students at the American Museum of Natural History. An authentic work experience, Inside View introduces students to the necessary skills and expectations of the real job world. Creative and critical thinking activities bring them to a deeper understanding of their work in one department with a staff mentor as well as group adventures behind the scenes exploring this vast institution and its resource. Inside View offers a summer and academic year option, offering placements in a variety of Museum departments. Open to NYC sophomores, juniors, and seniors (rising 10th, 11th, and 12th graders in the summer), Inside View offers a \$500 stipend awarded upon successful completion of the program. Academic year interns are given the option of SAT prep, and summer interns receive a Metrocard. Call (212) 313-7105, or email samh@amnh.org for applications and further information.

General Arts Internships

ARTTABLE, INC., is a national membership organization for professional women in leadership positions in the visual arts.

Founded in 1981, ArtTable has as its purpose to promote and advance greater knowledge, understanding and appreciation of the visual arts. ArtTable sponsors a Mentored Internships program aimed at young women from diverse backgrounds who are underrepresented in the visual arts field. In keeping with its mission to increase the effectiveness and visibility of women in the visual arts and to promote diversity, ArtTable members in chapters in New York City offer one-on-one mentored internships for ten-week periods in the summer. Each intern receives a stipend of \$3,000. Go to www.arttable.org.

FUTURES AND OPTIONS, INC. places juniors and seniors from NYC public high schools in paid, closely supported internships in workplaces such as businesses, cultural organizations, and design firms, primarily in lower Manhattan. Students must submit a resume and take part in an interview to be selected. Participants also have the opportunity to visit their peers in their internship locations, and receive college and financial counseling. For more information, call (212) 601-0002 or visit www.futuresandoptions.org.

Professional Associations

EVEN THOUGH THE MAIN GOAL OF A PROFESSIONAL ASSOCIATION IS TO SUPPORT PROFESSIONALS IN A SPECIFIC FIELD, THESE ORGANIZATIONS CAN PROVIDE YOU A GREAT DEAL OF INFORMATION ABOUT THEIR FIELDS.

ACTORS EQUITY: www.actorsequity.org

AMERICAN DANCE GUILD: www.americandanceguild.org

AMERICAN FEDERATION OF MUSICIANS: www.afm.org

AMERICAN GUILD OF MUSICAL ARTISTS: www.musicalartists.org

AMERICAN INSTITUTE OF ARCHITECTURE STUDENTS (AIAS): a member organization for undergraduate and graduate students that provides a forum for the architectural student community and offers students discounted products and services for members. Go to www.aiasnatl.org.

AMERICAN SOCIETY OF COMPOSERS, AUTHORS, AND PUBLISHERS (ASCAP): www.ascap.com

AMERICAN SOCIETY OF LANDSCAPE ARCHITECTS (ASLA): www.asla.org

ASSOCIATION OF COLLEGIATE SCHOOLS OF ARCHITECTURE (ACSA): offers advice for high school students on how to prepare for a career in architecture. They publish the ACSA Guide to architecture schools. Go to www.acsa-arch.org.

ASSOCIATION OF PERFORMANCE ARTS PRESENTERS: www.artspresenters.org

INDUSTRIAL DESIGNERS SOCIETY OF AMERICA (IDSA): will help you figure out which kinds of careers, schools, and jobs in industrial design might suit you. Also, they offer discounts on journals and newsletters to students and IDSA members. For more information, visit www.idsa.org.

INTERNATIONAL INTERIOR DESIGN ASSOCIATION (IIDA): www.iida.org

NATIONAL ART EDUCATION ASSOCIATION (NAEA): www.naea-reston.org

NATIONAL ORGANIZATION OF MINORITY ARCHITECTS (NOMA): is a volunteer network of practicing minority architects. Among their aims and objectives are a desire to foster communications and fellowship among minority architects, and to be an effective source of motivation and inspiration for minority youth. NOMA will help you connect with architects in your area and help arrange volunteer opportunities and internships. Go to www.noma.net.

NATIONAL SCULPTURE SOCIETY: www.nationalsculpture.org

NEW YORK FOUNDATION FOR THE ARTS (NYFA): The NYFA web site includes detailed information about organizations that support individual artists and creative professionals. Go to www.nyfa.org.

ORGANIZATION OF BLACK DESIGNERS (OBD): celebrates the importance of diverse perspectives in the design fields, and works with educational organizations to encourage pre-college students to pursue interests in design. Go to www.core77.com.

SCREEN ACTORS GUILD (SAG): www.sag.org

LOWER MANHATTAN CULTURAL COUNCIL (LMCC) is committed to connecting NYC students with professional artists. Check the web site for a listing of arts organizations that can help you get concert tickets, internships, and more: www.lmcc.net.

Arts Councils

BRONX COUNCIL ON THE ARTS encourages and increases the public's awareness and participation in the arts, and nurtures the development of artists and cultural arts organizations. The Council serves as a clearinghouse for many community arts programs in the Bronx. Go to www.bronxarts.org.

BROOKLYN ARTS COUNCIL (BAC) offers workshops in many different art forms, including architecture, banner design, ceramics, collage, drawing, fabric art, graphic design, mask-making, painting, printmaking, puppetry, and quilting. For more information on how to get involved, contact the BAC Arts in Education Program at www.brooklynartscouncil.org.

OTHER ARTS COUNCILS: www.statenislandarts.org, www.charityadvantage.com/aboutharlemarts, and www.queenscouncilarts.org.

Pre-College Programs

What can a college offer you before you graduate high school?

After school, Saturday, and summer programs allow you to experience the arts and explore creative careers.

Multidisciplinary

NEW YORK UNIVERSITY (NYU): WWW.NYU.EDU

NYU is a large university that offers arts programs in a variety of areas. Two programs to explore are:

OFFICE OF SPECIAL PROGRAMS: NYU's Arts Talent Search works with NYC students, targeting those with financial need who demonstrate exceptional talent in the arts. These students receive counseling and assistance with preparing their college and financial aid applications to NYU and NYU's Higher Education Opportunity Program. HEOP offers academic and financial support to students with a minimum high school grade average of 80, and a minimum of 950 on their SAT. For more information, call (212) 998-5624.

TISCH SCHOOL OF THE ARTS: The William H. Cosby Future Filmmakers Workshop at the Tisch School of the Arts identifies gifted NYC high school students from traditionally underrepresented groups (urban youth) in the industry and provides them with a FREE intensive 12-week training program covering all aspects of film making. The program is held on Saturdays from February through May. Go to www.tisch.nyu.edu/object/futurefilmmakers.

Pre-College Programs

Visual Arts

COOPER-UNION SATURDAY & OUTREACH PROGRAMS: The Saturday program is open to NYC public school students in grades 9 to 12 and offers FREE studio art (drawing, painting, graphic design, sculpture, and architecture) courses, as well as portfolio preparation from October to April. The Outreach Program is offered year-round in 4, 6, and 8-week sessions on Saturdays and in the summer. Admission is based on portfolio review. Both programs are FREE. For more information, call (212) 353-4108.

FASHION INSTITUTE OF TECHNOLOGY (FIT) SATURDAY/SUMMER LIVE PROGRAM: This program offers much more than fashion design, including drawing, painting, sculpture, photography, illustration, advertising, marketing and more. FIT's middle and high school programs are some of the least expensive in the city, and scholarships are available each semester. For more information, go to www.fitnyc.edu/saturdaylive, or call (212) 217-7882.

PARSONS SCHOOL OF DESIGN PRE-COLLEGE ACADEMY AND SUMMER INTENSIVE STUDIES: The Pre-College Academy offers year-round studio art and design courses on Saturdays for students in grades 4 through 12. The Summer Intensive Studies program welcomes over 650 high school students from around the world to take part in rigorous full-time study and earn college credit. Scholarships are available for both programs. In addition, Parsons offers three full scholarship programs. Both the Van Lier Scholars Program and the Jacob Lawrence Scholars Program offer full scholarships to high school students for three years starting in the 10th grade, and the Portfolio Preparation Scholars Program serves 11th graders for the full year. Parsons also offers free one-day events centered around specific careers such as architecture and product design, as well as college admission workshops. For more information call (212) 399-4305.

PRATT INSTITUTE: Pratt offers pre-college programs in art, design, architecture, creative writing, and cultural studies for high school students in the fall, spring, and summer. Scholarships are available. Go to www.pratt.edu. The Black Alumni of Pratt Association sponsors special events for high school students about art and design professions. For more information, call (718) 399-4305.

SCHOOL OF VISUAL ARTS (SVA): Art for Kids offers year-round art classes for students up to 9th grade, and the pre-college program offers year-round art and design courses for students in grades 10-12. Scholarships are available for the Art for Kids and the pre-college program. SVA also participates in a Liberty Partnership Program with MS 54 in Manhattan, and provides 12 classes each fall to the Red Cross Shelter through its Master of Arts Teaching program. Go to www.schoolofvisualarts.edu.

Performing Arts

MANNES COLLEGE OF MUSIC: The Mannes Prep Program offers afterschool, Saturday, and summer courses in instruments, chorus, and music theory for NYC students, pre-K through 12th grade. Need-based scholarships are available. For more information, go to www.mannes.edu or call (212) 580-0210, extension 242.

Pre-College Programs

MANHATTAN SCHOOL OF MUSIC: The Manhattan School of Music

Summer Camp is a free five-week program for NYC public school students in grades 5 to 8. During the academic year, the Preparatory

Division offers a full-day Saturday program with classes in classical music, jazz, and chorus for kids aged 5 to 18. Students must audition to be admitted, and needs-based scholarships are available. For more information, call (212) 749-2802. You can get details on both programs at www.msmnyc.edu/prep.

General College Information

OTHER COLLEGES IN NYC:

City University of New York (CUNY) - www.cuny.edu

New York Institute of Technology (NYIT) - www.nyit.edu

State University of New York (SUNY) - www.suny.edu

HERE ARE SOME GREAT RESOURCES FOR FINDING AND GAINING ADMISSION TO COLLEGE:

THE COLLEGE ACCESS CONSORTIUM OF NEW YORK (CACNY): This is network of community-based organizations, colleges, and secondary schools committed to assisting students in gaining admission to college. The web site is full of resources on how to find help with standardized test prep, scholarships, financial aid assistance, college guidance, and more. Go to www.cacny.com.

COLLEGE BOARD: This is the place to go for useful information on SAT and SATII registration and test dates, and the college application process. Go to www.collegeboard.com.

COLLEGE NET: This web site offers easy and comprehensive ways to search for colleges, scholarships, and financial aid. They call themselves the “world’s leading ‘virtual plumber’ for higher education and internet transactions.” They make it fun to get involved in the college process. Go to www.collegenet.com.

HIGHER EDUCATION OPPORTUNITY PROGRAM (HEOP): HEOP programs provide economically and educationally disadvantaged students with financial and academic support at numerous colleges and universities. They make it possible for colleges to serve students who would not normally have the chance to attend. Go to www.highered.nysed.gov.

LATINO COLLEGE EXPO: Held each spring in NYC, this event provides nearly 1,000 Latino youth with college information and specialized services. The day starts with a brunch and a keynote address from a prominent leader in the education field. Go to www.latinocollegeexpo.org.

NEW YORK STATE HIGHER EDUCATION SERVICES CORPORATION: Check out this web site for helpful information on selecting a college, planning for the college application and admissions process, and scholarship and financial aid applications. Go to www.hesc.com.

High Schools for the Arts

Many New York City public middle and high schools offer arts programs within the regular school day. These are a few of them, and some information on what's required for admission. It's a good idea to call the school and find out what they require and if there are

scheduled times during which you can visit.

Arts focus high schools select students on the basis of their skills in fine arts, dance, drama or musical performance. Usually, a committee will look at a portfolio of your artwork, or it will listen to or view tapes of your musical, dance or drama performances and/or require an on-site performance.

There may also be academic or attendance requirements. Don't be discouraged when an audition is required; most schools understand that you may not have had a lot of training. You can also find mentors and people to help you prepare for auditions or interviews through the afterschool and community-based organizations listed in this section of the Guide.

BALLET TECH/NYC PUBLIC SCHOOL FOR DANCE

ART OPPORTUNITIES: The New York City Public School for Dance (NYCPSD) is a collaboration between Ballet Tech and the NYC Department of Education. Ballet Tech's students in grades 4-12 are invited to enroll at the NYCPSD, which integrates ballet-training with a public education. The academic curriculum follows the NY State Regents requirements, supplemented with the arts, by Ballet Tech. In addition to dance classes, students study dance history, visual arts and music.

ADMISSIONS: Children who want to audition in 3rd or 4th grade may ask if their own school offers auditions, or may call Ballet Tech directly. Auditions are held twice a year, in the fall and in the spring. Children seeking admission to the 6th grade who have not been part of Ballet Tech may also ask for an audition. Successful candidates generally have had several years of training in ballet. Prospective parents may visit the school in March. Auditions are held four times a year.

CONTACT: 890 Broadway, New York, NY 10003; phone: (212) 777-7330; www.ballettech.org

BRONX HIGH SCHOOL OF VISUAL ARTS

ART OPPORTUNITIES: The Bronx High School for the Visual Arts, a small program housed inside Christopher Columbus High School, has an unusual collaboration with Lehman College Art Gallery and Wave Hill.

ADMISSIONS: Call the school for details.

CONTACT: 925 Astor Avenue, Bronx, NY 10467; phone: (718) 319-5160

BRONX THEATRE HIGH SCHOOL

ART OPPORTUNITIES: This is the only high school in the nation to offer a curriculum in "Preservation Arts." As part of the curriculum, students and staff preserve the granite, marble, limestone, and brick façade of the building in which the school is housed. Courses are also offered in fine arts, vocal and instrumental music, dance, photography and musical theater. The school has formed partnerships with the Brooklyn Academy of Music, the Mark Morris Dance Group, the Brooklyn Museum and the Brooklyn Historical Society.

ADMISSIONS: Call the school for details.

CONTACT: 345 Dean Street, Brooklyn, NY 11217; phone: (718) 855-2412

High Schools for the Arts

CELIA CRUZ BRONX HIGH SCHOOL OF MUSIC

ART OPPORTUNITIES: The Celia Cruz Bronx High School of Music aims to offer Bronx students a solid academic education along with a music-intensive program. Students receive six hours of musical training every week, and the school provides them a set of two instruments -- one stays in the building, the other stays at home.

ADMISSIONS: By audition. Applicants should have some prior musical training and be able to play or sing a simple piece. Bronx residents only.

CONTACT: 2780 Reservoir Ave., Bronx, NY 10468; phone: (718) 543-1000

FORDHAM HIGH SCHOOL OF THE ARTS

ART OPPORTUNITIES: This school is modeled on Talent Unlimited, a Manhattan school that helps its students hone their skills in the performing arts. Currently, the arts focus is only during the advisory period each day. The school operates in collaboration with DreamYard Drama Project, a non-profit arts organization. Twice a week throughout the school year, students work on fine arts, as well as script-writing, and present a dramatic production.

ADMISSIONS: Auditions begin in December, although applicants are advised to contact the school for information in the fall. Musicians must bring their own instruments and play a memorized piece of music and sight-read a selection. Singers audition; any a cappella (without accompaniment) selection is fine. It can be as simple as the "Happy Birthday" song. Drama applicants are judged on delivery and improvisation. The applicant's attendance record, as well as his or her reading and math performance, is also taken into account.

CONTACT: 500 East Fordham Road, Bronx, NY 10458; phone: (718) 733-8100

FRANK SINATRA HIGH SCHOOL OF THE ARTS

ART OPPORTUNITIES: Arts opportunities: Students audition for a "studio" in dance, instrumental music, vocal music, fine arts, or drama. In 11th grade, students may stay in their studio or switch to film-making, musical theater, or theater technology. Students carry a full academic load as well, although teachers try to incorporate arts into their courses.

ADMISSIONS: By audition and assessment of academic record.

CONTACT: 30-20 Thomson Avenue, Long Island City, NY 11101; phone: (718) 361-9920

HIGH SCHOOL FOR VIOLIN AND DANCE

ART OPPORTUNITIES: In addition to the core subjects, students, who need not enter the school familiar with performing arts, learn violin and dance. For music, the school relies on the Suzuki method, where students refrain from learning to read notes, but are taught fingering while listening to music and then memorizing it.

ADMISSIONS: Application and interview.

CONTACT: 1100 Boston Road, Bronx, NY 10456; phone: (347) 563-4920

High Schools for the Arts

H.S. 410 ABRAHAM LINCOLN HIGH SCHOOL

ART OPPORTUNITIES: Students in the photography studio learn both still photography and digital video editing. Their work is published

in magazines, and they are sometimes hired to do corporate publicity shots.

ADMISSIONS: HS 410 is a neighborhood school, and part of the educational options program. Call the school for details.

CONTACT: Ocean Parkway & West Ave., Brooklyn, NY 11235; phone: (718) 372-5474; www.lincolnhbrooklyn.com

H.S. 415 BENJAMIN CARDOZO HIGH SCHOOL

ART OPPORTUNITIES: Large array of course offerings, including many in dance and arts.

ADMISSIONS: HS 415 is a neighborhood school, and part of the educational options program. Students living outside the zone may also apply for the law or dance programs. Call the school for details.

CONTACT: 5700 223 Street Bayside, NY 11364; Phone: (718) 279-6500

H.S. 450 CURTIS HIGH SCHOOL

ART OPPORTUNITIES: Large array of course offerings, including many in dance and arts.

ADMISSIONS: HS 450 is a neighborhood school with an integration variance. Call the school for details.

CONTACT: 105 Hamilton Ave., Staten Island, NY 10301; phone: (718) 273-7380

H.S. 455 NEWTOWN HIGH SCHOOL

ART OPPORTUNITIES: Students in the pre-engineering program (run by a licensed architect who has his own business), learn drafting and computer assisted design based on real architectural projects.

ADMISSIONS: HS 455 is a neighborhood school and part of the educational options program. Call the school for details.

CONTACT: 48-01 90th Street, Elmhurst, NY 11373; phone: (718) 595-8400; www.newtownhighschool.org

H.S. 485 FIORELLO H. LA GUARDIA HS OF MUSIC & ART AND PERFORMING ARTS

ART OPPORTUNITIES: LaGuardia High School of Music and Art and Performing Arts is a highly selective, widely acclaimed school that trains students for the country's best art schools and music conservatories, as well as for conventional academic colleges and universities.

ADMISSIONS: Students are admitted based on auditions and portfolios.

CONTACT: 108 Amsterdam Avenue, New York, NY 10023; phone: (212) 496-0700; www.laguardiahs.org

H.S. 495 BAYSIDE HIGH SCHOOL

ART OPPORTUNITIES: Students from all over Queens come to Bayside High School for its dynamic arts programs and its selective program in science, math and technology.

ADMISSIONS: HS 495 is a neighborhood school, with selective science and art programs. Call the school for details.

CONTACT: 208 Street & 32nd Avenue, Bayside, NY 11361; phone: (718) 229-7600; <http://baysidehighschool.org>

H.S. 498 HUMANITIES & THE ARTS MAGNET HIGH SCHOOL

ART OPPORTUNITIES: The school's mission is to provide an excellent progressive instructional program for the creative expression of literature, performing and visual arts in preparation for colleges and careers in global society. Computer technology and "global communications through humanities and the arts" are woven into every course. A rich tradition of educational excellence with innovative programs in Vocal, Instrumental Music, Dance, Drama and Visual Arts are infused as a three to five-year elective core sequence.

ADMISSIONS: Applicants are interviewed and audition for instrumental, vocal, or visual arts in November and December.

CONTACT: 207-01 116 Avenue, Cambria Heights., NY 11411; phone: (718) 978-2135; www.humanitiesandthearts.org

H.S. 519 TALENT UNLIMITED HIGH SCHOOL

ART OPPORTUNITIES: Talent Unlimited is noteworthy for its successful pairing of arts and academics. Students get two periods of instruction daily in their majors: drama, musical theater, instrumental music, vocal music, or dance, with the biggest number enrolled in drama and dance. The best dancers spend three hours a day at the Ballet Hispanico dance company during their junior and senior years, and some actually join that group.

ADMISSIONS: Open houses for prospective students are held in October and auditions in November and December. Applicants are also asked to write an essay about why they wish to attend the school.

CONTACT: 300 East 68th Street, New York, NY 10021; phone: (212) 737-1530

H.S. 525 EDWARD R. MURROW HIGH SCHOOL

ART OPPORTUNITIES: Murrow is best known for its theater, art, and music departments.

ADMISSIONS: The school is open to any student living in Brooklyn. Students in the music and art programs are admitted by audition.

CONTACT: 1600 Avenue L, Brooklyn, NY 11230; phone: (718) 258-9283; www.ermurrowhs.org

H.S. 531 NEW YORK CITY PUBLIC SCHOOL REPERTORY

ART OPPORTUNITIES: Public School Repertory Company provides a dynamic learning environment by utilizing the creativity and discipline of the performing arts. The PSRC staff supports the philosophy that the arts inspire the intellect and the engagement in the arts benefits all learning. Along with the academic program that meets the New Standards, the school offers Performing Arts course sequences in the following areas: Dance, Acting, Music and Videography. The staff is committed to collaborate with artists, cultural institutions, and communities as an integral part of the learning environment.

ADMISSIONS: Transfer alternative/audition and recommendation from guidance counselor. Call the school for details.

CONTACT: 123 West 43 Street, New York, NY 10036; phone: (212) 382-1875; <http://repertory.r9tech.org>

H.S. 600 FASHION INDUSTRIES HIGH SCHOOL

ART OPPORTUNITIES: Fashion design is one of three majors at the school. Graphics and illustration as well as a lesser-known business concentration called "fashion merchandising" also attract students.

ADMISSIONS: Applicants to all programs must take an entrance exam and present a portfolio.

CONTACT: 225 West 24th Street, New York, NY 10011; phone: (212) 255-1235; www.fashionhighschool.net

High Schools for the Arts

H.S. 625 GRAPHIC COMMUNICATION ARTS HIGH SCHOOL

ART OPPORTUNITIES: Students may choose from four “majors:”

commercial arts, photography, printing, and law enforcement (a new program designed to teach forensics and criminology.) Commercial arts and photography candidates are auditioned, and printing and law enforcement admit students of different abilities.

ADMISSIONS: Call the school for details.

CONTACT: 439 West 49th Street, New York, NY 10019; phone: (212) 245-5925

H.S. 630 HIGH SCHOOL OF ART AND DESIGN

ART OPPORTUNITIES: The High School of Art and Design is a high school for the development of artists interested in the commercial arts. Studio classes are conducted as in a professional agency. We support a sense of self as artists and encourage the most positive environment for growth.

ADMISSIONS: By audition.

CONTACT: 1075 Second Avenue, New York, NY 10022; phone: (212) 752-4340

H.S. 692 MONROE ACADEMY FOR VISUAL ARTS & DESIGN

ART OPPORTUNITIES: Students can choose a four-year sequence in art.

ADMISSIONS: Call the school for details.

CONTACT: 1300 Boyton Avenue, Bronx, NY 10472; phone: (718) 860-8172

I.S. 96 SETH LOW SCHOOL

ART OPPORTUNITIES: Art and music offerings include stringed instruments and music keyboards, with no prior experience required; students can choose to study one “talent” for three years or sample several.

ADMISSIONS: Zoned neighborhood school; accepts some out-of-zone students.

CONTACT: 99 Avenue P, Brooklyn, NY 11204; phone: (718) 236-1344

I.S./H.S. 265 DR. SUSAN MCKINNEY SECONDARY SCHOOL OF THE ARTS

ART OPPORTUNITIES: IS/HS 265 is becoming a middle and high school of choice for students interested in the visual and performing arts. It has also enthusiastically embraced the Readers and Writers Workshop curriculum, where students write multiple drafts of their papers, offer editing suggestions to one another, then “publish” their essays for classmates and parents to read.

ADMISSIONS: By audition.

CONTACT: 101 Park Avenue, Brooklyn, NY 11205; phone: (718) 834-6760

High Schools for the Arts

I.S./H.S. 469 CHOIR ACADEMY OF HARLEM

ART OPPORTUNITIES: In addition to the classical academic disciplines, students are exposed to a competitive artistic experience through course work in music, theory, piano, movement and dance. The Academy also offers computer classes, visual arts, health, physical education and lab electives.

ADMISSIONS: By audition.

CONTACT: 2005 Madison Avenue, New York, NY 10035; phone: (212) 289-6227; www.boyschoirofharlem.org

MILLENNIUM ART ACADEMY

ART OPPORTUNITIES: The school's mission is "to use the arts to reveal our humanity." This is achieved through a rigorous academic, artistic and community-based curriculum that engages students in continuous small group, whole-class, self-guided, and enrichment learning activities.

ADMISSIONS: Students and their parents must attend an orientation. Call the school for details.

CONTACT: 1980 Lafayette Avenue, Bronx, NY 10473; phone: (718) 824-0978; www.bxmaa.org

M.S. 408 PROFESSIONAL PERFORMING ARTS

ART OPPORTUNITIES: The Professional Performing Arts School was founded in 1990 to give aspiring actors, dancers, and musicians the technical skills they need to become professional performers and the academic skills they need in whatever career they choose. The school offers professional training with actors, dancers, and musicians from the Actor's Institute, the Ailey School, the School of American Ballet, and the Harlem School of the Arts.

ADMISSIONS: In recent years, about 100 students have vied for 25 seats in the middle school. Most students enter in the 9th grade, and competition is fierce for admission to the high school. Middle school students must audition again to be considered for admission to the high school. Auditions are scheduled in November and December.

CONTACT: 328 West 48th Street, New York, NY 10036; phone: (212) 247-8652; <http://ppasny.org>

NEW YORK CITY MUSEUM SCHOOL

ART OPPORTUNITIES: At The New York City Museum School (NYCMS), students come into contact with the passion of scholarship and the richness of primary resources in the sciences, history, literature and the arts.

ADMISSIONS: The NYC Museum School is part of the educational option program. Call the school for details.

CONTACT: 333 West 17th Street, New York, NY 10011; phone: 212-675-6206

Scholarships

SCHOLARSHIP PROGRAMS ARE LOOKING FOR TALENTED PEOPLE LIKE YOU!

These organizations are usually started by individuals or companies because they want more teenagers to have an opportunity to go to college, and have access to studying the arts.

THE ALLIANCE FOR YOUNG ARTISTS & WRITERS: SCHOLASTIC ART & WRITING AWARDS: For more than 80 years, the Alliance has celebrated the achievements of creative teenagers. Today, participation in the Art & Writing awards provides young people in grades 7 to 12 with motivation, recognition, and scholarship money. Each year, 350 awards are granted for writing in several categories, and 650 awards are given for art. Entry forms are available on the web site. Application deadlines vary, so check the web site each October: www.artandwriting.org.

CHILDREN'S FOUNDATION FOR THE ARTS: These grants, in amounts up to \$2,000, are specifically for young people under the age of 20 who are talented performing artists who haven't had the chance to experience a relationship with a grandparent, and who live in the New York metropolitan area or Houston, Texas.

DISCOVER CARD TRIBUTE AWARD SCHOLARSHIPS: This organization gives nine \$2,500 awards in all 50 states and the District of Columbia, and up to nine \$25,000 awards at the national level in the arts and other categories. You must be in the 11th grade with a GPA of 2.75 or above to qualify. This is sponsored by Discover Financial Services, in cooperation with the American Association of School Administrators. For more information, go to www.aasa.org/discover.

THE DONNA REED FOUNDATION FOR THE PERFORMING ARTS: This organization provides six \$4,000 scholarships each year to help students pay for college programs in acting, drama, voice, and musical theater. Go to www.donnareed.org, or call (712) 263-8026.

LANDSCAPE ARCHITECTURE FOUNDATION: This foundation offers the Raymond E. Page Scholarship in honor of this 1940's leader in Southern California architecture. This award of \$1,000 is given to an undergraduate who is interested in following Mr. Page's example of leading the profession by answering the challenges of tomorrow. Go to www.laprofession.org/financial/scholarships.htm.

THE MARIE WALSH SHARPE ART FOUNDATION: This foundation offers a summer seminar (two weeks in the summer for 20 students in Colorado Springs, Colorado) for gifted visual arts students who have completed their junior year of high school. Recipients are chosen on the strength of their portfolio. Go to www.sharpeartfdn.org/summer, or call (716) 635-3220.

MUSIC FOR YOUTH FOUNDATION: This community of concerned members of the music industry, corporate sponsors, and the general public is alarmed at the disappearance of music programs in public schools. They offer grants to organizations and programs that make quality music education available to young people. They also award a scholarship worth \$25,000 to outstanding students who participate in their ARTS Week program. Go to www.musicforyouth.org/scholarship.html.

Scholarships

SUMMER SEARCH: Students who are accepted by Summer Search receive year-round mentoring from the beginning of their 10th grade year through the end of their 12th grade year, as well as two summer trips during the remaining summers before graduation. Each trip is tailored to the students' interests and needs, ranging from the arts to academics and international travel. Also, the program provides additional resources such as SAT prep, college and financial aid counseling. Go to www.summersearch.org.

MANY ARTS PROGRAMS AND SCHOLARSHIPS REQUIRE A STUDENT TO HAVE GOOD GRADES.

Academic Support

Also, having high SAT scores will give you an edge when applying for any college. Tutoring, SAT prep, mentoring, career counseling, preparation for private schools and other kinds of support are available.

AFTERSCHOOL PROGRAMS

AFTERSCHOOL PROGRAMS ARE AVAILABLE THROUGHOUT ALL FIVE BOROUGHES OF NEW YORK CITY, PROVIDING ALL KIDS OF ACADEMIC SUPPORT. HERE ARE JUST A FEW!

PARTNERSHIP FOR AFTER SCHOOL EDUCATION (PASE): PASE, as the largest afterschool program network in the country, works with 1,200 community based organizations serving half a million young people throughout NYC. Through the PASE web site (www.pasesetter.org), you can find afterschool programs in your area that provide the services you need.

BOYS & GIRLS HARBOR: THE HARBOR'S COLLEGE PREPARATION SERVICES CONSIST OF TALENT SEARCH, UPWARD BOUND, MATH AND SCIENCE UPWARD BOUND, COLLEGE TOURS, AND CORNELL SUMMER COLLEGE. PARTICIPATING STUDENTS ARE IN GRADES NINE THROUGH TWELVE, MOST OF WHOM REPRESENT THE FIRST POTENTIAL GENERATION TO ATTEND COLLEGE. For information, visit www.boysandgirlsharbor.net.

COLUMBIA UNIVERSITY DOUBLE DISCOVERY PROGRAM: Upward Bound offers 9th and 10th grade students academic support, tutoring, college advice, and personal development workshops until they graduate from high school. Talent Search provides students in grades 7-12 career counseling, academic support, and personal development until they enter college. There's a rigorous application process for both programs. Call (212) 854-3897 or email ddc@columbia.edu.

Academic Support

EAST HARLEM TUTORIAL PROGRAM offers many different programs and services in afterschool education and academic support. In particular, the Tutorial Internship Program, which hosts speakers and workshops on financial aid, college selection, leadership, and academic performance, is valuable to students interested in higher education. Also, the Young Adolescent Program provides ages 10-13 with activities aimed at promoting academic success, personal and social development. All EHTP programs are completely free. To register, call (212) 831-0650 to be added to the program waiting list. Because of high interest in these programs, it's important register as early as possible.

YMCA OF NEW YORK CITY offers a range of youth programs, including afterschool programs, swimming, sports, instructional classes, evening teen centers, and many others. Some of the arts programs include writing, pottery, knitting and sewing, drawing, and more. Go to www.ymcanyc.org.

SAT PREP ORGANIZATIONS will help you raise your SAT scores. Although these programs are generally not free, some scholarships are available.

KAPLAN offers several modes of SAT, ACT, and other standardized test prep, including books, online courses, classes, and private tutoring. Some of these programs offer financial aid. Generally, students who qualify for free or discounted public school lunch can take Kaplan classes at a discounted rate. You can call 1-800-KAPTEST to ask about the pre-college programs, or go to www.kaptest.com.

THE PRINCETON REVIEW offers courses, guides, and tutoring in standardized test prep. Their web site also provides extensive information about test prep, advice on applications, and free practice tests. There is generally financial aid available to students for each course. You can call (212) 925-6447 for a financial aid application, or go to www.princetonreview.com.

GENERAL SUPPORT

THE NYC DEPARTMENT OF EDUCATION WEB SITE offers information for students, parents, and teachers about numerous online and phone help support services. Go to www.nycenet.edu.

DIAL-A-TEACHER offers homework assistance for students and parents. Offered by the New York City Department of Education and the United Federation of Teachers, the phone number provides access to skilled, multi-lingual teachers who offer help in all subject areas. Call (212) 777-3380 for more information.

Partnership for After School Education

who we are

As the largest afterschool program network in the country, PASE works with 1,200 community-based organizations serving half a million young people throughout New York City. Enabling a critical exchange of resources and ideas among agencies, educators and other partners, PASE is a leading provider of professional development for afterschool staff. In its programs and initiatives, PASE promotes best practices in afterschool programs and functions as a strong voice for youth. Ultimately, PASE invests in the people who invest in our youth, in order to assist New York City's young people in identifying and reaching their full potential.

Within this mission, PASE's goals are to:

- build the capacity of afterschool programs
- promote high standards in the field of youth development
- advocate for increased resources for afterschool programs
- increase the visibility of afterschool education

As a leading broker and convener, PASE supports the afterschool field through a range of programs and initiatives. These fall into four major categories:

- *Professional development*: training programs designed for staff of all levels
- *Demonstration projects*: model projects showcasing best practices in program design and implementation
- *Advocacy and networking*: these include field-wide conferences, issue-based forums, and other events, all of which give youth agencies access to experts in the field and to each other
- *Publications and resources*: PASE collects, publishes, and disseminates best practices from the field and shares crucial afterschool resources

PASE would like to thank the Deutsche Bank Americas Foundation for their generous support of and contributions to this project. PASE would also like to thank:

- The Center for Arts Education, the Department of Cultural Affairs, the Alliance for the Arts, the New York City Department of Education, Creative Industries, Marc Eckō and Nell Daniel of Ecko Unlimited, our profiled artists: Aziza, Bill Brown, Bill Coleman, Colman Domingo, Susan Fenley, Nadia Geller, Kenji Jasper, Dari Lichtman, Christopher Peroni, Nathaniel Quinn, Kendrick Reid, Shirley Miranda Rodriguez, Shanta Scott, Maya Stewart, and Alison Wentworth. and grantees of the Deutsche Bank Americas Foundation's Arts in Enterprise: Employment in the Arts Initiative, for their assistance in the visioning, research, content, design, publication and distribution of this guide.
- The PASE staff: Marty McConnell, Joshua Julian and Lissette Resto-Brooks.

Janet Kelley, Executive Director
Alison Overseth, Board President
Carmen Vega-Rivera, Program Council Co-Chair
William Newlin, Program Council Co-Chair

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Look inside for a note from Mark Eckσ!

literary arts

media arts

performing arts

visual arts

arts administration

education



P A S E  PARTNERSHIP FOR AFTER SCHOOL EDUCATION

Deutsche Bank

